

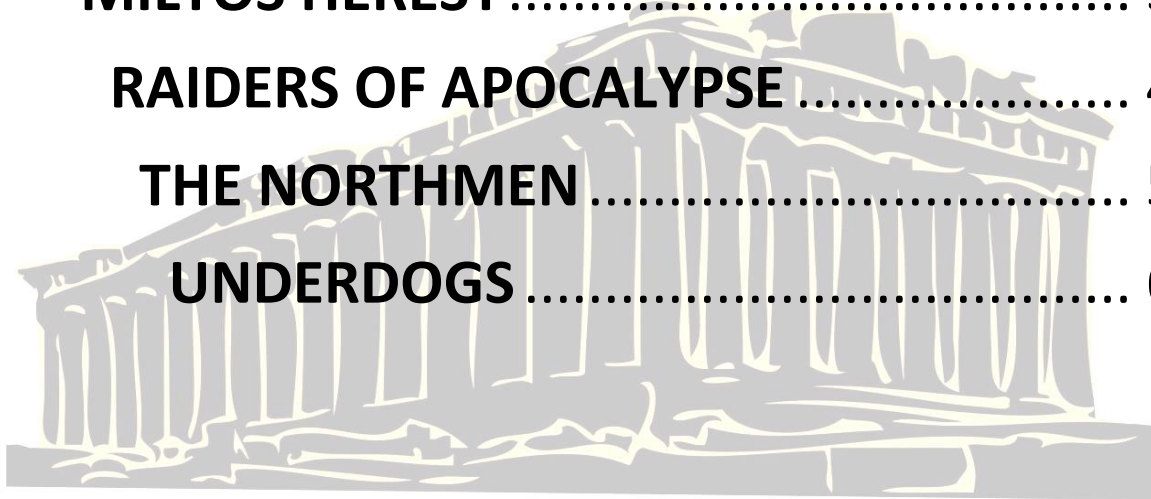
# Acropolis Open Pre-Corrected Lists



ACROPOLIS OPEN

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ACROPOLIS OPEN

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**3+FLOROS**

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Player 1: Georgios Floros

Team: 3+Floros

Factions used: Adeptus Custodes

Army Points: 2000

Reinforcement Points: 0

Number of Units / Killpoints: 12

Pre Game Stratagems: Eternal Penitent, Victor if the blood games, The Emperor's Heores

Starting Command Points: 10

Warlord & Trait: Trajann Valoris, Master of Martial Strategy, Superior Creation

Army Trait: Emperor's Chosen

Secondary Objectives

No Prisoners: 78, 8 points

To the Last Units: 2x Vertus Praetors, Trajan Valoris

Titan Hunter: 0

Bring it Down: 2

Assasination: 10

Abhor the Witch: 0

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++ Adeptus Custodes - Emperor's Chosen - Battalion Detachment = 0CP, [103 PL, 2,000pts, 10CP] ++

NFOS1: Culexus Assassin [5 PL, 100pts]

HQ1: Shield-Captain on Dawneagle Jetbike: Superior Creation, Radiant Mantle, Hurricane Bolter, Misericordia, Relic: Castellan's Mark, Stratagem: The Emperor's Heroes, Victor of the Blood Games [ 9 PL, 160pts ]

HQ2: Trajann Valoris: Warlord, Warlord trait: Master of Martial Strategy, Champion of the Imperium [ 8 PL, 160pts]

TR1:Custodian Guard Squad: 4x Custodian w/ Sentinel Blade & Praesidium Shield: 4x Praesidium Shield, 4x Sentinel Blade [11 PL, 200pts]

TR2:Custodian Guard Squad: 4x Custodian w/ Sentinel Blade & Praesidium Shield: 4x Praesidium Shield, 4x Sentinel Blade [11 PL, 200pts]

TR3: Prosecutors: 4x Prosecutor,Prosecutor Sister Superior [3 PL, 60pts]

TR3: Prosecutors: 4x Prosecutor,Prosecutor Sister Superior [3 PL, 60pts]

EL1: Allarus Custodians : Allarus: Guardian Spear [3 PL, 60pts]

EL2: Contemptor-Achillus Dreadnought: 2x Lastrum Storm Bolter, Stratagem: Eternal Penitent [9 PL, 160pts, -1CP]

EL3: Contemptor-Achillus Dreadnought: 2x Lastrum Storm Bolter [9 PL, 160pts]

FA1: Vertus Praetors: 4x Praetor w/ Salvo Launcher & Misericordia: 4x Misericordia, 4x Salvo Launcher [16 PL, 340pts]

FA2: Vertus Praetors: 4x Praetor w/ Salvo Launcher & Misericordia: 4x Misericordia, 4x Salvo Launcher [16 PL, 340pts]

END OF ROSTER

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Player2: Andreas Boutos

Team: 3+Floros

Factions used: Tau Empire

Army Points: 1995

Reinforcement Points: 5

Number of Units / Killpoints: 14

Pre Game Stratagems: Emergency Dispensation, 2xPromising Pupil

Starting Command Points: 6

Warlord & Trait: Commander Shadowsun, Exemplar of the Kayuon

Army Trait: Tau Sept

Secondary Objectives

No Prisoners: 120 wounds, 14 points

To the Last Units: 2x Crisis Battlesuit units, Commander in Enforcer Battlesuit

Titan Hunter: 0

Bring it Down: 0

Assassination: 13

Abhor the Witch: 0

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== Tau empire – Tau Sept – Supreme Command Detachment = +2CP, [8 PL, 150 pts] ==

HQ1: Commander Shadowsun [8 PL, 150pts]: Warlord, Exemplar of the KayUon

== Tau empire – Tau Sept – Patrol Detachment = -2CP, [71 PL, 1,182 pts] ==

NFOS1: Crisis Bodyguards [12 PL, 180pts]

. Crisis Bodyguard Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle

. Crisis Bodyguard Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle

. Crisis Bodyguard Shas'vre: Cyclic Ion Blaster, 2xPlasma Rifle

HQ2: Commander in Crisis Battlesuit [9 PL, -1CP, 185pts]: Warlord Trait-> Exemplar of the Mont'ka, 2x Cyclic Ion Blaster, Novasurge Plasma Rifle, Plasma Rifle, Stratagem: Promising Pupil. 2x Marker Drone

HQ3: Ethereal [5 PL, 85pts]: Invocations: Sense of Stone, Wisdom of the Guides. Hover Drone, The Humble Stave, Stratagem: Emergency Dispensation. 2x Marker Drone: 2x Markerlight

TR1: Kroot Carnivores [3 PL, 60pts]. 10x Kroot

EL1: Crisis Battlesuits [21 PL, 336pts]

- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'vre: Cyclic Ion Blaster, Iridium battlesuit, 2xPlasma Rifle, Stimm Injectors, Target Lock
- . Marker Drone
- . 3x Shield Drone

EL2:Crisis Battlesuits [21 PL, 336pts]

- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'vre: Cyclic Ion Blaster, DW-02 Advanced Burst Cannon, Iridium battlesuit, Plasma Rifle, Target Lock. Marker Drone. 3x Shield Drone

== Tau empire – Tau Sept – Spearhead Detachment = -3CP, [36 PL, 663 pts] ==

HQ4:Commander in Enforcer Battlesuit [10 PL, -1CP, 195pts]:Warlord Trait -> Precision of the Hunter, 2xCyclic Ion Blaster, Missile Pod, T'au Flamer, The Be'gel Hunter's Plate, Thermoneutronic Projector,2x Marker Drone, Stratagem: Promising Pupil

EL3:Crisis Battlesuits [9 PL, 165pts]

- . Crisis Shas'ui: Cyclic Ion Blaster,2xPlasma Rifle, Target Lock
- . Crisis Shas'ui: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock
- . Crisis Shas'vre: Cyclic Ion Blaster, 2xPlasma Rifle, Target Lock

FA1:Kroot Hounds [1 PL, 24pts].4 Kroot Hounds

FA2:Kroot Hounds [1 PL, 24pts].4 Kroot Hounds

HS1:Broadside Battlesuits [5 PL, 85pts]. Broadside Shas'vre: Advanced Targeting System, Heavy Rail Rifle, Twin Plasma Rifle

HS2:Broadside Battlesuits [5 PL, 85pts]. Broadside Shas'vre: Advanced Targeting System, Heavy Rail Rifle, Twin Plasma Rifle

HS3:Broadside Battlesuits [5 PL, 85pts]. Broadside Shas'vre: Advanced Targeting System, Heavy Rail Rifle, Twin Plasma Rifle

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Player3: BOULOUMPASIS Dimitrios

Team: 3+Floros

Factions used: Adepta Sororitas

Army Points: 2000

Reinforcement Points: 0

Number of Units / Killpoints: 19

Pre Game Stratagems:

Starting Command Points: 8

Warlord & Trait: Palatine: (Relic) Mina's Wrath, (Warlord Trait) Beacon of Faith

Dogmata: (Relic)The Sigil Ecclesiasticus, (Warlord Trait) Red-Handed Castigator

Army Trait: Bloody Rose

Secondary Objectives

No Prisoners: 65 wounds , 7 points

To the Last Units: Morvenn Vahl, 2x Paragon Warsuits

Titan Hunter: 0

Bring it Down: 9

Assasination: 16

Abhor the Witch: 0

+++++

++Adepta Sororitas-Bloody Rose Battalion Detachment OCP [92 PL, 10CP, 1,770pts] ++

NFOS1:Repentia Superior [2 PL, 40pts]

HQ1:Morvenn Vahl : Warlord, [14 PL, 280pts]

HQ2:Palatine : Bolt pistol, Relic: Mina's Wrath, Stratagem: Saint in the Making, Warlord Trait: 4. Beacon of Faith

. Word of the Emperor [5 PL, -1CP, 85pts]

TR1: Battle Sister Squad , 4x Battle Sister: 4x Boltgun, Sister Superior: Chainsword

[3 PL, 55pts]

TR2: Battle Sister Squad , 4x Battle Sister: 4x Boltgun, Sister Superior: Chainsword

[3 PL, 55pts]

TR3: Sisters Novitiate Squad , Novitiate Superior, Bolt Pistol and Boltgun, 8x Sister Novitiate (Melee Weapon): 8x Auto Pistol, 8x Novitiate Melee Weapons, Sister Novitiate w/ Sacred Banner [4 PL, 80pts]

EL1: Dogmata : 2. Chorus of Spiritual Fortitude, 3. Psalm of Righteous Smiting, Relic: The Sigil Ecclesiasticus, Stratagem: Saint in the Making, Warlord Trait: 3. Red-Handed Castigator [4 PL, -1CP, 65pts]

EL2: Paragon Warsuits

2X Paragon: Multi-melta, Paragon Grenade Launchers, Paragon War Mace

. Paragon Superior: Multi-melta, Paragon Grenade Launchers, Paragon War Mace [11 PL, 240pts]

EL3: Paragon Warsuits

2X Paragon: Multi-melta, Paragon Grenade Launchers, Paragon War Mace

. Paragon Superior: Multi-melta, Paragon Grenade Launchers, Paragon War Mace [11 PL, 240pts]

EL4: Sisters Repentia [6 PL, 70pts]



EL5: Sisters Repentia [6 PL, 112pts]

EL6: Sisters Repentia [6 PL, 98pts]

FA1: Dominion Squad , Dominion Superior, 4X Dominion w/ Special Weapon: Artificer-crafted storm bolter  
[5 PL, 90pts]

FA2: Zephyrim Squad , 4x Zephyrim, Zephyrim Superior: Zephyrim Pennant [4 PL, 90pts]

FA3: Zephyrim Squad , 4x Zephyrim, Zephyrim Superior: Zephyrim Pennant [4 PL, 90pts]

DT1: Sororitas Rhino [4 PL, 80pts]

++Adepta Sororitas-Bloody Rose, Patrol Detachment -2CP [12 PL, -2CP, 230pts] ++

HQ3: Canoness : Blessed Blade, Bolt pistol, Rapturous Blows [4 PL, 85pts]

TR4: Battle Sister Squad , 4x Battle Sister: 4x Boltgun, Sister Superior: Chainsword

[3 PL, 55pts]

FA4: Dominion Squad , Dominion Superior, 4X Dominion w/ Special Weapon: Artificer-crafted storm bolter  
[5 PL, 90pts]

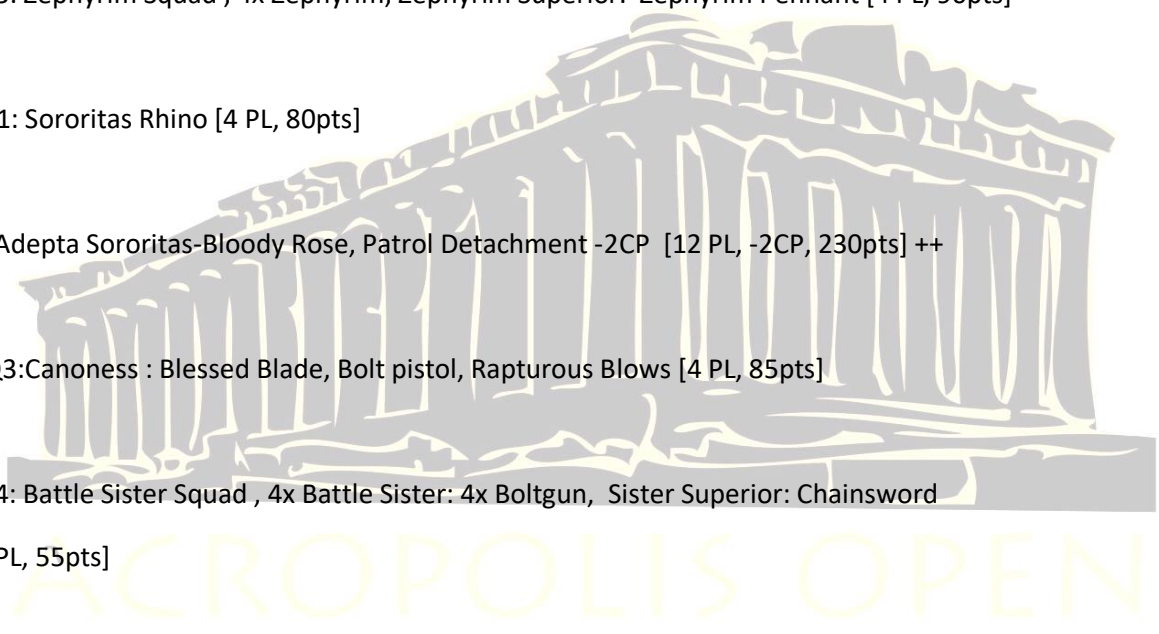
END OF ROSTER

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Player4: Dimitrios Papageorgiou

Team: 3+o floros

used: Tyranids



Army Points: 2000

Reinforcement Points: 0

Number of Units / Killpoints: 15

Pre Game Stratagems: 2x Hive Predator , Rarefied Enhancements

Starting Command Points: 9

Warlord & Trait: Neurothrope – Synaptic Tendrils,

Objectives

No Prisoners: 99 wounds, 10 points

To the Last Units: 1 x Winged Hive Tyrant , Harpy , 9x Warriors

Titan Hunter: 0

Bring it Down: 10

Assassination: 10

Abhor the Witch: 10

Hive Fleet: Leviathan

++ Battalion Detachment OCP (Tyranids) [105 PL, 9CP, 2,000pts] ++

NF1: 3x Tyrant Guard [8 PL, 120pts] 3x Two Rending Claws, 3x Two Scything Talons

NF2: 3x Zoanthropes [7 PL, 150pts]: Power: Hive Nexus, Power: Smite, Power: The Horror, 3x Zoanthrope [150pts]

HQ1: Neurothrope [5 PL, 100pts]: Power: Horror, Power: Hive Nexus, Power: Onslaught, Power: Smite, Warlord Trait: Synaptic Tendrils. Relic: Resonance Barb: Power: Catalyst

HQ2: Winged Hive Tyrant [11 PL, 210pts]: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Onslaught, Power: Paroxysm, Prehensile Pincer Tail, Relic: The Reaper of Obliterax, Toxin Sacs , Tyrant Talons, Warlord, Warlord Trait: Adaptive Biology

TR1:10x Gargoyle: 10x Fleshborer [80pts]

TR2: 3x Tyranid Warriors:, 1x venom Cannon Dual Boneswords, 2x DeathSpitter Dual Boneswords[4 PL, 80pts]

TR3: 9 x Tyranid Warriors [12 PL, 260pts]: Adrenal Glands [15pts], Toxin Sacs [10pts], 7xdeathspitters – Dual Boneswords, 2x Venom Cannon Dual Boneswords

TR4: 3x Tyranid Warriors:, 1x venom Cannon Dual Boneswords, 2x DeathSpitter Dual Boneswords[4 PL, 80pts]

EL1: Deathleaper [5 PL, 95pts]: Flesh Hooks, Lictor Claws and Talons, Warlord Trait: Alien Cunning

EL2: Maleceptor [9 PL, 170pts]: Massive Scything Talons, Power: Catalyst, Power: Hive Nexus, Power: Neuroparasite, Power: Smite

EL3: 1 x Pyrovore Acid Maw, Bludgeoning Fists, Flamespurt [2 PL, 30pts]

EL4: 3x Pyrovore 3x Acid Maw, 3x Bludgeoning Fists, 3x Flamespurt [6 PL, 90pts]:

HS1 Exocrine [9 PL, 170pts]: Bio-plasmic Cannon, Powerful Limbs

FL1: Harpy [10 PL, 190pts]: 2x Heavy Venom Cannon [10pts], Adaptive Physiology: Dermic Symbiosis [2 PL, 25pts], Scything Wings, Stinger Salvoes

FL2:Harpy [9 PL, 175pts]: 2x Heavy Venom Cannon [10pts], Adaptive Physiology: Synaptic Enhancement [1 PL, 10pts], Scything Wings, Stinger Salvoes

END OF ROSTER

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**ACROPOLIS CREW**

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Player1: George Lignos - Captain Iglo

Team: Acropolis Crew

Factions used: Ork

Army Points: 2000

Reinforcement Points: 0

Number of Units / Killpoints: 14

Pre Game Stratagems: 2xBig Boss

Starting Command Points: 10

Warlord & Trait: Beastboss - Brutal but Kunning

Army Trait: Snakebites

Secondary Objectives

No Prisoners: 16

To the Last Units:3xBeast Snagga Boys

Titan Hunter: 0

Bring it Down: 0

Assasination: 13

Abhor the Witch: 3

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== Orks – Snakebites – Battalion Detachment = OCP, [100 PL, 2,000 pts] ==

NFOS1:Nob on Smasha Squig: Warlord Trait:Beast Gob,Big Boss-[4 PL,65pts]

HQ1:Beastboss:Relic:Beasthide Mantle, Warlord, Warlord Trait:Brutal but Kunnin -[5 PL, 95pts]

HQ2:Painboss: Warlord Trait:Big Gob, Beast Snagga Klaw, Grot Orderly,Big Boss-[5 PL,90pts]

HQ3:Weirdboy: Powers:Warpath,Da Jump-[4 PL, 70pts]

TR1:Beast Snagga Boys:19xBeast Snagga Boys-[10PL 220pts]

TR2:Beast Snagga Boys:19xBeast Snagga Boys-[10PL 220pts]

TR3:Beast Snagga Boys:19xBeast Snagga Boys-[10PL 220pts]

TR4:Beast Snagga Boys:19xBeast Snagga Boys-[10PL 220pts]

TR5:Beast Snagga Boys:19xBeast Snagga Boys-[10PL 220pts]

EL1:Tankbustas:4xTankbustas,1xTankbusta Hammer,2xBomb Squig-[4PL 95pts]

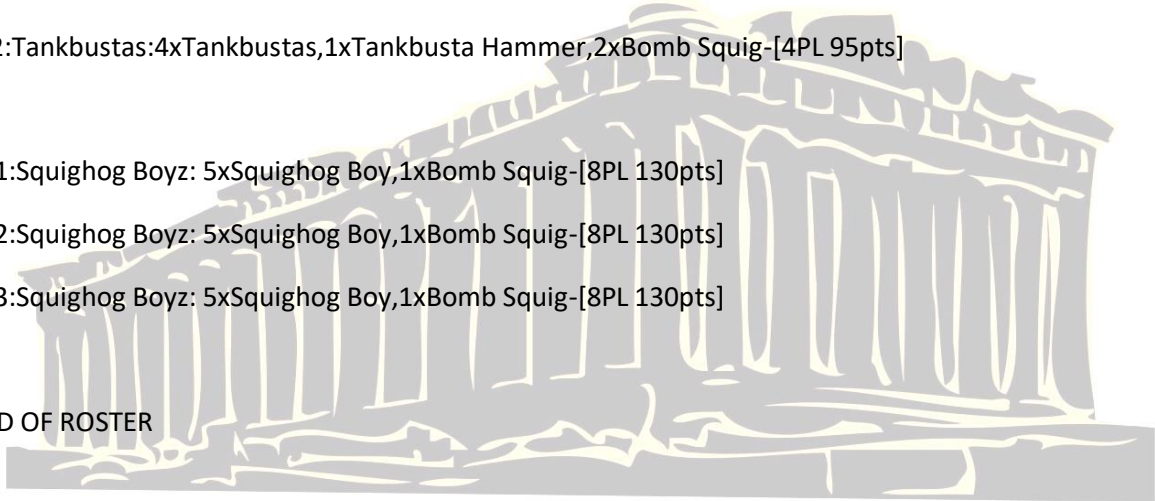
EL2:Tankbustas:4xTankbustas,1xTankbusta Hammer,2xBomb Squig-[4PL 95pts]

FA1:Squighog Boyz: 5xSquighog Boy,1xBomb Squig-[8PL 130pts]

FA2:Squighog Boyz: 5xSquighog Boy,1xBomb Squig-[8PL 130pts]

FA3:Squighog Boyz: 5xSquighog Boy,1xBomb Squig-[8PL 130pts]

END OF ROSTER



+++++ACROPOLIS OPEN+++++

Player2 : Alex Kostyuk Cacaptain

Team: Acropolis Crew

Factions used: Thousand Sons

Army Points: 1998

Reinforcement Points: 2

Number of Units / Killpoints: 11

Pre Game Stratagems: None

Starting Command Points: 12

Cabal Points: 11

Warlord & Trait: Infernal Master, Master Misinformator

Cults of the Legion: Cult of Duplicity

Secondary Objectives

No Prisoners:15

To the Last Units: 3xScarab Occult Terminators

Titan Hunter: 0

Bring it Down: 0

Assasination: 7

Abhor the Witch: 15

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== Thousand Sons – Cult of Duplicity – Battalion Detachment = OCP, [95 PL, 1,998 pts] ==

HQ1:Ahriman:Powers:Tzeentch's Firestorm,Doombolt,Temporal Surge,Disc of Tzeentch-[9 PL,180pts]

HQ2:Infernal Master:Powers:Glimpse of Eternity,Malefic Maelstrom,Cacademonic Curse ,Force stave,Warlord,Warlord Trait:Master Misinformator,Relic:Umbralific Crystal, Warlord- [5 PL,90pts]

TR1:Rubric Marines:4xRubric Marines,3xWarpflamers,Aspiring Sorcerer,Power:Gaze of Hate, Force stave-[6 PL,123pts]

TR2:Rubric Marines:4xRubric Marines,3xWarpflamers,Aspiring Sorcerer,Power:Gaze of Hate, Force stave-[6 PL,123pts]

TR3:Rubric Marines:4xRubric Marines,3xWarpflamers,Aspiring Sorcerer,Power:Glamour of Tzeentch, Force stave-[6 PL,123pts]

EL1:Scarab Occult Terminators:10xScarab Occult Terminators,2xHellfyre missile rack,2xSoulreaper cannon,Scarab Occult Sorcerer,Power:Presage, Force stave-[20 PL,430pts]

EL2:Scarab Occult Terminators:10xScarab Occult Terminators,2xHellfyre missile rack,2xSoulreaper cannon,Scarab Occult Sorcerer,Power:Empyric Guidance, Force stave-[20 PL,430pts]

EL3:Scarab Occult Terminators:10xScarab Occult Terminators,2xHellfyre missile rack,2xSoulreaper cannon,Scarab Occult Sorcerer,Power:Temporal Surge, Force stave-[20 PL,430pts]

FA1:Chaos Spawn [1 PL, 23pts]

FA2:Chaos Spawn [1 PL, 23pts]

FA3:Chaos Spawn [1 PL, 23pts]

END OF ROSTER

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Player3: Odysseas Lignos Vice-Captain

Team: Acropolis Crew

Factions used: Imperial Knights

Army Points: 2000

Reinforcement Points: 0

Number of Units / Killpoints: 13

Pre Game Stratagems:2x Knight Baron, 2x Heilrooms of the Household

Starting Command Points: 8

Warlord & Trait: Armiger Helverin,Knight of Mars

Army Trait: House Taranis

Secondary Objectives

No Prisoners: 0

To the Last Units:Armiger Helverin,Knight Moirax,Armiger Warglaive

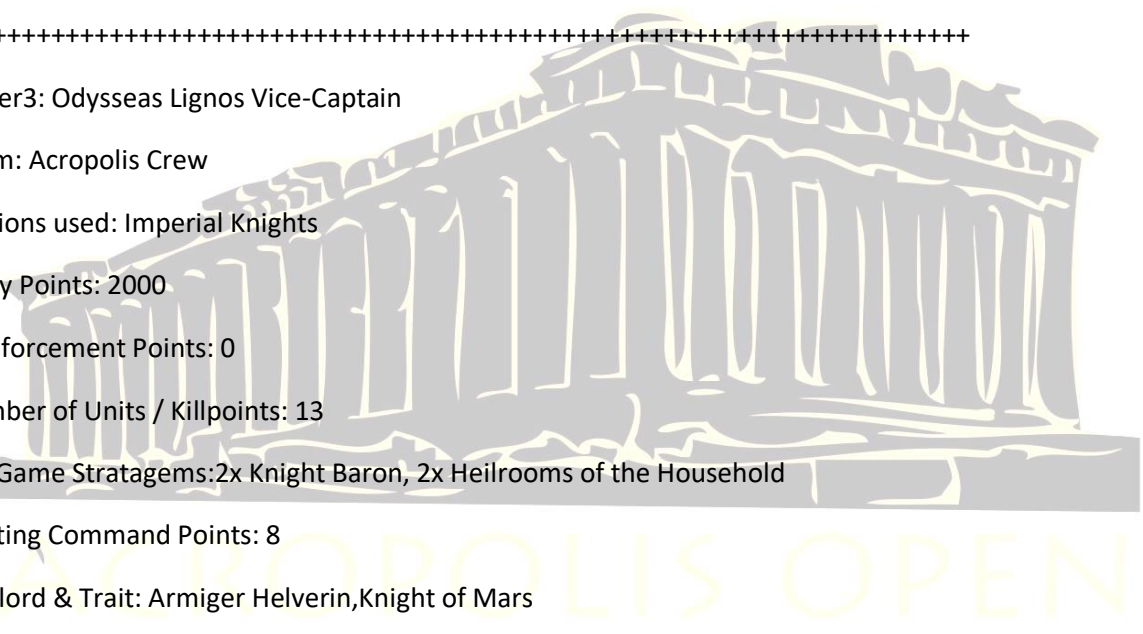
Titan Hunter: 0

Bring it Down:15

Assasination:10

Abhor the Witch:0

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== Imperial Knights – House Taranis – Super-Heavy Detachment = OCP, [104 PL, 2000 pts] ==

Code Chivalric:Oath Defend The Realm,Oath Lay Low The Tyrants

LOW1:Armiger Helverin: 3x Armiger Helverin,3x Questor Cognis Heavy Stubber,Knight Lance,Warlord:Knight of Mars-Ion Bulwark,Relic-The Bastards Helm-[24PL 465pts]

LOW2:Knight Moirax: 3x Knight Moirax,6x Volkite Veuglaire, Warlord trait:Blessed by Sacristans[24PL 495pts]

LOW3:Armiger Warglaive:3x Armiger Warglaive, 2x Meltagun, 1x Questor Cognis Heavy Stubber [24PL 445pts]

LOW4:Armiger Warglaive:2x Armiger Warglaive, 2x Meltagun,Warlord Trait:Landstrider,Relic-The Heart of Ion [16PL 300pts]

LOW5:Armiger Warglaive:2x Armiger Warglaive, 1x Meltagun, 1x Questor Cognis Heavy Stubber [16PL 295pts]

END OF ROSTER

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Player4: Nikolas Papadopoulos-Captain

Team: Greece

Factions used: Aeldari

Army Points: 1999

Reinforcement Points: 1

Number of Units / Killpoints: 21

Pre Game Stratagems: Relics of the Shrines,1xTreasures of the Aeldari

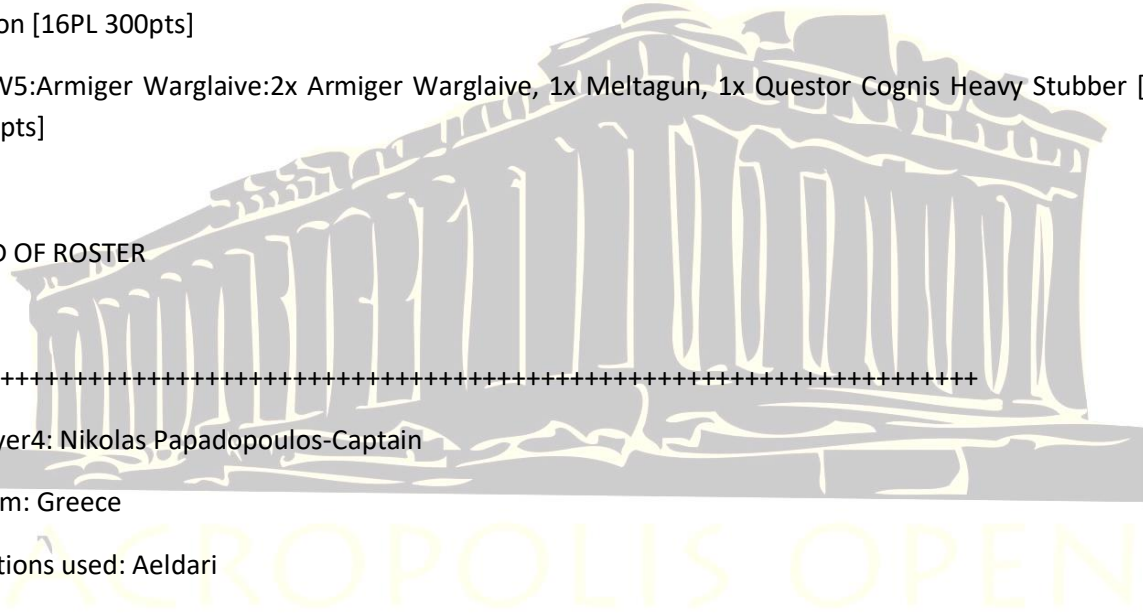
Starting Command Points: 7

Warlord & Trait: Farseer Skyrunner, Mark of the Incomparable Hunter

Army Trait: Hail of Doom, Masterful Shots

Secondary Objectives

No Prisoners: 90wounds, 10points





To the Last Units:1xSwooping Hawks,Baharroth,9xWindriders

Titan Hunter: 0

Bring it Down: 2

Assasination: 22

Abhor the Witch: 15

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== Aeldari – Far Flung Craftworld – Battalion Detachment = OCP, [57 PL, 972 pts] ==

Craftworld Attributes: Hail of Doom, Masterful Shots

NFOS1:Warlock Skyrunners:Powers:Quicken/Restrain,Relic:Sunstorm-[3 PL, 60pts]

NFOS2:Warlocks:Powers:Protect/Jinx-[2 PL, 40pts]

HQ1:Farseer: Powers:Ghostwalk,Will of Asuryan-[5 PL, 90pts]

HQ2:Farseer:Powers:Fateful Divergence,Guide-[5 PL, 90pts]

HQ3:Farseer Skyrunner:Powers:Doom,Executioner,Warlord Trait:Mark of the Incomparable Hunter,Warlord,Relic:Kurnous' Bow-[6 PL, 120pts]

TR1:Guardian Defenders: 10xGuardian Defender-[4 PL, 90pts]

TR2:Rangers:5xRanger,Wireweave Net,-[4 PL, 70pts]

TR3:Rangers:5xRanger,Wireweave Net,-[4 PL, 70pts]

EL1:Dire Avengers:5xDire Avenger,Dire Avenger Exarch,Two Avenger Shuriken Catapults-[6 PL, 72pts]

EL2:Dire Avengers:5xDire Avenger,Dire Avenger Exarch,Two Avenger Shuriken Catapults-[6 PL, 72pts]

FA1:Swooping Hawks:4xSwooping Hawk,Swooping Hawk Exarch-[4 PL, 90pts]

FA2:Swooping Hawks:5xSwooping Hawk,Swooping Hawk Exarch-[8 PL, 108pts]

== Aeldari – Far Flung Craftworld – Outrider Detachment = -3CP, [53 PL, 1,027 pts] ==

Craftworld Attributes: Hail of Doom, Masterful Shots

HQ4: Baharroth-[7 PL, 140pts]

HQ5: Karandras-[7 PL, 140pts]

EL3: Howling Banshees: 4x Howling Banshee, Howling Banshee Exarch, Mirrorswords, Exarch Power: Piercing Strikes, Relic: Cronoscream-[5 PL, 105pts]

FA3: Swooping Hawks: 8x Swooping Hawk, Swooping Hawk Exarch, Relic: The Phoenix Plume-[8 PL, 162pts]

FA4: Vypers: Vyper, Shuriken Cannon-[3 PL, 45pts]

FA4: Vypers: Vyper, Shuriken Cannon-[3 PL, 45pts]

FA5: Windriders: 9x Windrider, 9x Shuriken Cannon-[12 PL, 270pts]

FA6: Windriders: 3x Windrider, 3x Twin Shuriken Catapult-[4 PL, 60pts]

FA7: Windriders: 3x Windrider, 3x Twin Shuriken Catapult-[4 PL, 60pts]

END OF ROSTER

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**ACROPOLIS WARDENS**

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Player1: Aris Athanasakis-Captain

Team: Acropolis wardens

Factions used: Imperium - Adeptus Mechanicus

Army Points: 2000

Reinforcement Points: -

Number of Units / Killpoints: 11

Pre Game Stratagems: 2x Host of the Intermediary

Starting Command Points: 10

Warlord & Trait: Skitarii Marshal: Calculate Without Diversion

TR1: Firepoint Telemetry Cache TR2: Multitasking Cortex

Army Trait: mars

Secondary Objectives

No Prisoners: 100wounds, 12points

To the Last Units: 2x Ironstrider Ballistarii, Skitarii Rangers

Titan Hunter: 0

Bring it Down: 8

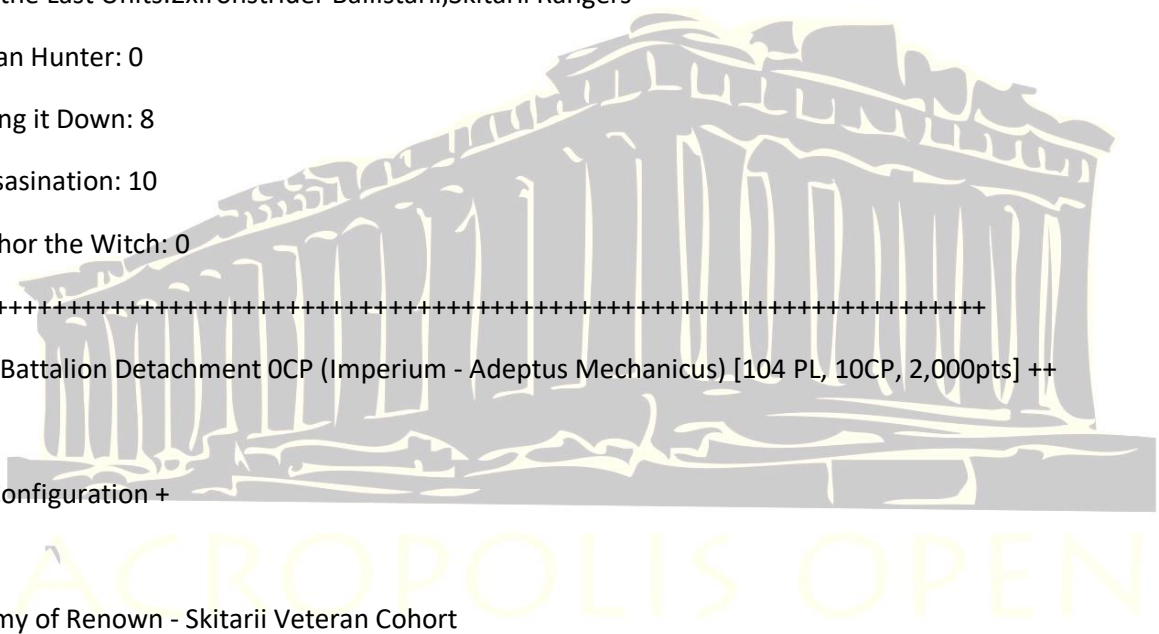
Assasination: 10

Abhor the Witch: 0

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== Battalion Detachment OCP (Imperium - Adeptus Mechanicus) [104 PL, 10CP, 2,000pts] ++

+ Configuration +



Army of Renown - Skitarii Veteran Cohort

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

HQ1: Skitarii Marshal: Relic: Cantic Thrallnet Warlord Warlord Trait Calculate Without Diversion-[3 PL, 55pts]

HQ2: Skitarii Marshal [3 PL, 55pts]

HQ3: Tech-Priest Manipulus [6 PL, 120pts]: Logi, Magnarail lance

TR1:Skitarii Rangers [14 PL, 240pts]: Enhanced Data-Tether, Omnisplex  
. Ranger Alpha: Galvanic Rifle, Warlord Trait:Firepoint Telemetry Cache  
. 19x Skitarii Ranger: 19x Galvanic Rifle

TR2:Skitarii Rangers [14 PL, 240pts]: Enhanced Data-Tether, Omnisplex  
. Ranger Alpha: Galvanic Rifle,Warlord Trait:Multitasking Cortex  
. 19x Skitarii Ranger: 19x Galvanic Rifle

TR3:Skitarii Vanguard [14 PL, 220pts]  
. 19+1x Skitarii Vanguard: 20x Radium Carbine

EL1:Sicarian Infiltrators [8 PL, 190pts]  
. Infiltrator Princeps (Stub/Sword)  
. 9x Sicarian Infiltrator (Stub/Sword): 9x Power Sword, 9x Stubcarbine

FA1:3x Ironstrider Ballistarius: Twin Cognis Lascannon [12 PL, 255pts]

FA2:3x Ironstrider Ballistarius: Twin Cognis Lascannon [12 PL, 255pts]

FA3:Pteraxii Sterylizors [8 PL, 190pts]: Pteraxii Sterylizor Alpha  
. 9x Pteraxii Sterylizor: 9x Phosphor torch, 9x Pteraxii Talons

Fly1:Archaeopter Stratoraptor [10 PL, 180pts]: Command Uplink

END OF ROSTER

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Player2:Panagiotis keladitis

Team:Acropolis Wardens

Faction used:Tyranids

Reinforcement points:0

Number of units / Killpoints:16

Pre Game Stratagems:2xHive predator,Rarefied Enhancements

Starting Command Points:9

Warlord & Trait:Winged Hive tyrant,Heightened senses

Army trait:Hive Fleet Kraken

Secondary objectives

No prisoners:115 Wounds, 11 points

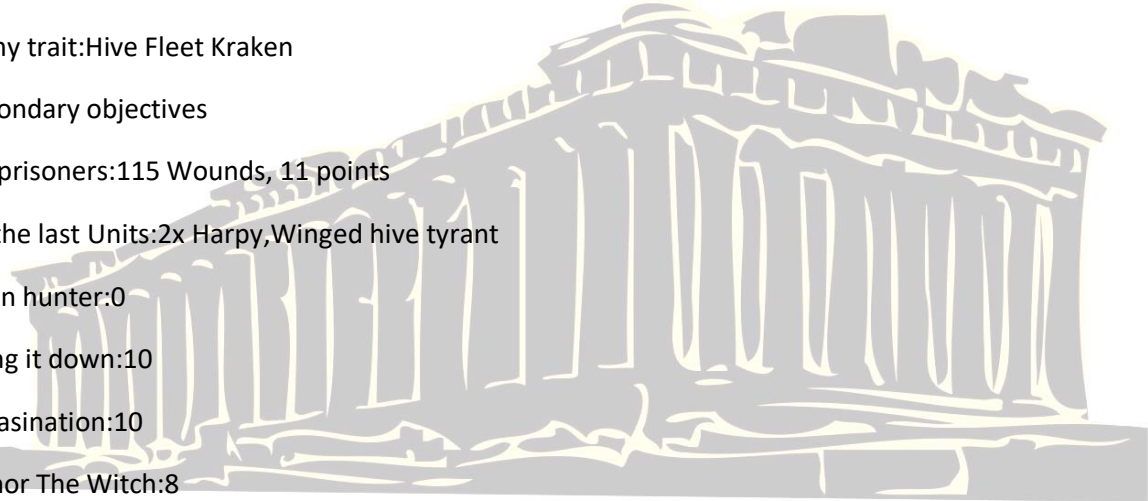
To the last Units:2x Harpy,Winged hive tyrant

Titan hunter:0

Bring it down:10

Assasination:10

Abhor The Witch:8



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==Tyranids - Hive fleet Kraken - Battalion Detachment = OCP,(112 PL , 2000 PTS) ==

HQ1:Winged Hive Tyrant: powers:smite,catalyst,onslaught /Relic:reaper of obliteration /Trait:Heightened senses /Adrenal glands /Toxic sacs /Weapon:Lash whip and monstrous bonesword /Tyrant Talons /Warlord(11pl 210 pts)

HQ2:Neurothrope:powers:Synaptic lure,neuroparasite,paroxysm,smite/ Relic:Resonance barb/  
Trait:Synaptic Tendrils(5PL,100pts)

TR1:Gargoyles x10 (4PL,80pts)

TR2:Gargoyles x10 (4PL,80pts)

TRP3:Warriors:Warrior 1(Deathspitter,Lash whip and bonesword),Warrior 2(Deathspitter,Lash whip and bonesword),Warrior 3(Venom Cannon,lash whip and bonesword)(4PL,80pts)

EL1:Pyrovores 3x(6PL,90pts)

EL2:Pyrovores 3x(6PL,90pts)

EL3:Tyrant guard:3x two rending claws,two scything talons(8PL,120pts)

EL4:Zoanthropes 3x,powers:smite,psychic scream(7PL,150pts)

FA1:Ravens 4x Deathspitter,Two rending claws(8PL,120pts)

FA2:Ravens 4x Deathspitter,Two rending claws(8PL,120pts)

FA3:Parasite of mortrex:Trait:Alien cunning(4PL,80pts)

HS1:Exocrine(9PL,170pts)

HS2:Carnifex:Enhanced senses,heavy venom cannon,Spore cysts,Two carnifex scything talons(7PL,135pts)

FL1:Harpy:2xHeavy venom cannons,adaptive physiology:dermic symbiosis(11PL,195pts)

FL2:Harpy:2xHeavy venom cannons,adaptive physiology:synaptic enhancement(10PL,180pts)

END OF ROSTER

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Player3: Vasileios Gorgogiannis

Team: Acropolis Wardens

Factions used: Death Guard

Army Points: 2000

Reinforcement Points: 0

Number of Units / Killpoints: 214

Pre Game Stratagems: Gifts of Decay

Starting Command Points: 8

Warlord & Trait: Malignant Plaguecaster, Hulking Physique

Army Trait: Death Guard

Secondary Objectives

No Prisoners: 70wounds, 8points

To the Last Units:2xMyphitic Blight-haulers,Plagueburst Crawler(HS1)

Titan Hunter: 0

Bring it Down: 12

Assasination: 10

Abhor the Witch: 9

+++++

== Death Guard - The Poxmongers – Battalion Detachment = OCP, [90 PL, 1,690 pts] ==

HQ1: Malignant Plaguecaster [5 PL, 95pts]: 1. Miasma of Pestilence, 4. Putrescent Vitality, 3. Hulking Physique, relic: Ironclot Furnace, Warlord

HQ2: Malignant Plaguecaster [5 PL, 95pts]: 2. Gift of Contagion, 3. Plague Wind, 5. Curse of the Leper, relic: Putrid Periapt

ACROPOLIS OPEN

TR1: Death Guard Cultists: Death Guard Cultist Champion,Autogun,9xDeath Guard Cultist,9xAutogun-[3 PL, 50pts]

TR2: Plague Marines:Plague Champion,Boltgun,Daemonic Plague Blade,4xPlague Marine-[6 PL, 105pts]

TR3: Poxwalkers:20x Poxwalker-[6 PL, 120pts]

FA1: Foetid Bloat-drone: Fleshmower [7 PL, 130pts]

FA2: Myphitic Blight-haulers: 3xMyphitic Blight-hauler-[21 PL, 390pts]

FA3: Myphitic Blight-haulers: 3xMyphitic Blight-hauler-[21 PL, 390pts]

HS1: Plagueburst Crawler: 2x Entropy cannon, Heavy slugger-[8 PL, 160pts]

HS2: Plagueburst Crawler: 2x Plaguespitter, Rothail volley gun-[8 PL, 150pts]

== Chaos Space Marines - Word Bearers – Patrol Detachment = -2CP, [17 PL, 310 pts] ==

HQ3: Daemon Prince: Death Hex, Hellforged sword,Mark of Nurgle,Relic: Crown Of The Blasphemer-[8 PL, 160pts]

TR4: Chaos Cultists: Mark of Nurgle,9xChaos Cultist,9xAutogun,Cultist Champion,Autogun-[3 PL, 50pts]

TR5: Chaos Cultists: Mark of Nurgle,9xChaos Cultist,9xAutogun,Cultist Champion,Autogun-[3 PL, 50pts]

TR6: Chaos Cultists: Mark of Nurgle,9xChaos Cultist,9xAutogun,Cultist Champion,Autogun-[3 PL, 50pts]

END OF ROSTER

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Player4 :Stavros Patrikarakos

Team: Acropolis wardens

Factions used :Imperium-Grey Knights

Army Points :2000

Reinforcement points:0

Number of Units/Killpoints:10

Pre Game Stratagems: Shield of Humanity, Armoury of Titan



Starting Command Points: 10

Warlord & Trait: Nemesis Dreadknight Grandmaster: First to the fray

Army Trait: Rapiers/

Secondary Objectives No Prisoners: 90 wounds, 10 points

To the Last Units: Grand Master in Nemesis Dreadknight, 1x Brotherhood Terminator 1x Squad Interceptor Squad

Titan Hunter: 0

Bring it Down: 4

Assassination: 13

Abhor the Witch: 24

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++ Battalion Detachment OCP (Imperium - Grey Knights) [108 PL, 10CP, 2000pts] ++

Brotherhood: Rapiers

HQ1: Brotherhood Librarian: Gate of Infinity, Warp Shaping, Psychic Epitome, Foretelling of Locus, Sanctic Shard, Shield of Humanity, Nemesis Warding Stave, Storm Bolter - [8 PL, -1CP, 140pts]

HQ2: Grand Master in Nemesis Dreadknight: Emyric Amplification, First to the Fray, Ghostly Bonds, Dreadfist, Dreadknight teleporter, Gatling Psilencer, Heavy Psycannon, Nemesis Greatsword, Servant of the Throne, Warlord - [11 PL, 245pts]

HQ3: Kaldor Draigo: Emyric Amplification, Sanctuary, Vortex of Doom - [9 PL, 180pts]

TR1: Brotherhood Terminator Squad: Grey Knight Terminator Justicar, Nemesis Force Sword, 8x Terminator, 8x Nemesis Force Sword, 8x Storm Bolter, Terminator - [22 PL, 400pts]

TR2: Strike Squad: 4x Grey Knight, 4x Nemesis Force Sword, 4x Storm Bolter, Grey Knight Justicar, Nemesis Force Sword - [6 PL, 110pts]

TR3:Strike Squad:4xGrey Knight,4xNemesis Force Sword,4xStorm Bolter,Grey Knight Justicar,Nemesis Force Sword-[6 PL, 110pts]

EL1:Brotherhood Apothecary:Gate of Infinity,Nemesis Force Sword-[6 PL, 100pts]

FA1:Interceptor Squad:9xInterceptor,9xNemesis Force Sword,9xStorm Bolter,Interceptor Justicar,Nemesis Force Sword-[16 PL, 260pts]

FA2:Interceptor Squad:9xInterceptor,9xNemesis Force Sword,9xStorm Bolter,Interceptor Justicar,Nemesis Force Sword-[16 PL, 260pts]

HS1:Nemesis Dreadknight:Dreadfist,Dreadknight Teleporter,Gatling Psilencer,Heavy Psycannon,Nemesis Greatsword-[8 PL, 195pts]

END OF ROSTER

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## BEAR FACTOR

+++++

Stefanos Kapetanakis

+++ Tyr Leviathan Goodstuff (Warhammer 40,000 9th Edition) [108 PL, 7CP, 2,000pts] +++

++ Patrol Detachment OCP (Tyrannids) ++

+ Configuration +

Detachment Command Cost

Hive Fleet: Leviathan

+ Stratagems +

Hive Predator: 2x Extra Warlord Trait

Rarefied Enhancements: Extra Bio-artefact

+ No Force Org Slot +

Zoanthropes: Power: Paroxysm, Power: Smite, 3x Zoanthrope

+ HQ +

Neurothrope: Power: Hive Nexus, Power: The Horror

Winged Hive Tyrant: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Catalyst, Power: Onslaught, Power: Smite, Relic: The Maw-claws of Thyrax, Warlord, Warlord Trait: Adaptive Biology

+ Troops +

Tyranid Warriors

Tyranid Warrior: Dual Boneswords, Venom Cannon

Tyranid Warrior: Deathspitter, Dual Boneswords

Tyranid Warrior: Deathspitter, Dual Boneswords

Tyranid Warriors

Tyranid Warrior: Dual Boneswords, Venom Cannon

Tyranid Warrior: Deathspitter, Dual Boneswords



ACROPOLIS OPEN

Tyrannid Warrior: Deathspitter, Dual Boneswords

+ Elites +

Maleceptor: Power: Neuroparasite, Power: Psychic Scream, Power: Smite

+ Fast Attack +

Ravener

Ravener: Deathspitter, Two Rending Claws

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Ravener

Ravener: Deathspitter, Two Rending Claws

Ravener: Deathspitter, Two Rending Claws

Ravener: Deathspitter, Two Rending Claws

+ Flyer +

Harpy: 2x Heavy Venom Cannon, Adaptive Physiology: Synaptic Enhancement

Harpy: 2x Heavy Venom Cannon, Adaptive Physiology: Dermic Symbiosis

++ Patrol Detachment -2CP (Tyrannids) ++

+ Configuration +



Battle Size: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Hive Fleet: Leviathan

+ HQ +

Winged Hive Tyrant: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Catalyst, Power: Onslaught, Relic: The Reaper of Obiliterax, Warlord Trait: Heightened Senses

+ Troops +

Tyrannid Warriors

Tyrannid Warrior: Deathspitter, Dual Boneswords

Tyrannid Warrior: Deathspitter, Dual Boneswords

Tyrannid Warrior: Dual Boneswords, Venom Cannon

Tyrannid Warrior: Deathspitter, Dual Boneswords

+ Elites +

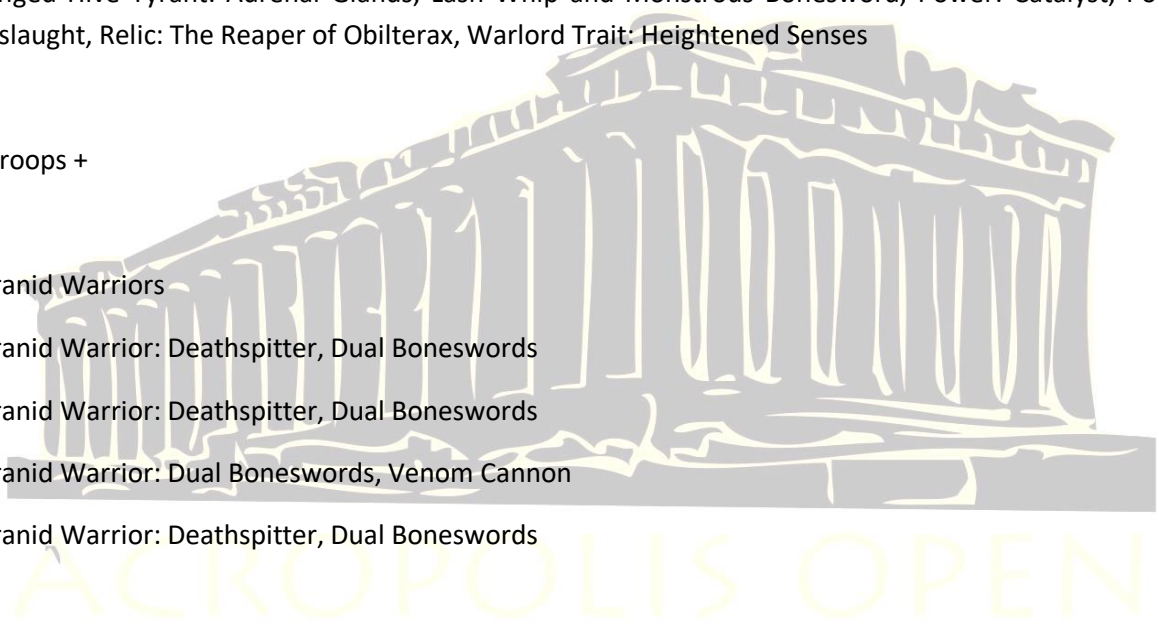
Pyrovores

3x Pyrovore: 3x Acid Maw, 3x Bludgeoning Fists, 3x Flamespurt

Pyrovores

3x Pyrovore: 3x Acid Maw, 3x Bludgeoning Fists, 3x Flamespurt

+ Fast Attack +



Parasite of Mortrex: Warlord Trait: Alien Cunning

Raveners

Ravener: Deathspitter, Two Rending Claws

Ravener: Deathspitter, Two Rending Claws

Ravener: Deathspitter, Two Rending Claws

+++++

Dimitris Rekleitis

++ Battalion Detachment -3CP (Chaos - Thousand Sons) [99 PL, 9CP, 17 Cabal Points, 1,996pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Cults of the Legion: Cult of Duplicity

Detachment Command Cost [-3CP]

+ HQ +

Ahriman [9 PL, 3 Cabal Points, 180pts]: 11. Gaze of Hate, 11. Tzeentch's Firestorm, 12. Glamour of Tzeentch, 12. Twist of Fate, 13. Dark Blessing, 13. Doombolt, 21. Presage, 21. Temporal Manipulation, 22. Swelled by the Warp, 22. Weaver of Fates, 23. Baleful Devolution, 23. Temporal Surge, 31. Cacodaemonic Curse, 31. Empyric Guidance, 32. Psychic Stalk, 32. Pyric Flux, 33. Desecration of Worlds, 33. Perplex, Disc of Tzeentch

Exalted Sorcerer [8 PL, 3 Cabal Points, 150pts]: Disc of Tzeentch, Inferno Bolt Pistol, Rehati

Infernal Master [5 PL, 2 Cabal Points, 90pts]

+ Troops +

Rubic Marines [6 PL, 2 Cabal Points, 115pts]: Icon of Flame

. Aspiring Sorcerer: Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno boltgun

Rubic Marines [6 PL, 2 Cabal Points, 115pts]: Icon of Flame

. Aspiring Sorcerer: Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno boltgun

Rubic Marines [12 PL, 1 Cabal Points, 242pts]

. Aspiring Sorcerer: Warpflame pistol

. 8x Rubric Marine w/ warpflamer: 8x Warpflamer

Rubic Marines [6 PL, 1 Cabal Points, 105pts]

. Aspiring Sorcerer: Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno boltgun

+ Elites +

Scarab Occult Terminators [20 PL, 1 Cabal Points, 430pts]: 2x Hellfyre missile rack

. Scarab Occult Sorcerer: Inferno combi-bolter

. 7x Terminator: 7x Inferno combi-bolter, 7x Prosperine khopesh

. Terminator w/ Heavy Weapon: Soulreaper cannon

. Terminator w/ Heavy Weapon: Soulreaper cannon

Scarab Occult Terminators [20 PL, 1 Cabal Points, 430pts]: 2x Hellfyre missile rack

. Scarab Occult Sorcerer: Inferno combi-bolter

. 7x Terminator: 7x Inferno combi-bolter, 7x Prosperine khopesh

. Terminator w/ Heavy Weapon: Soulreaper cannon

. Terminator w/ Heavy Weapon: Soulreaper cannon

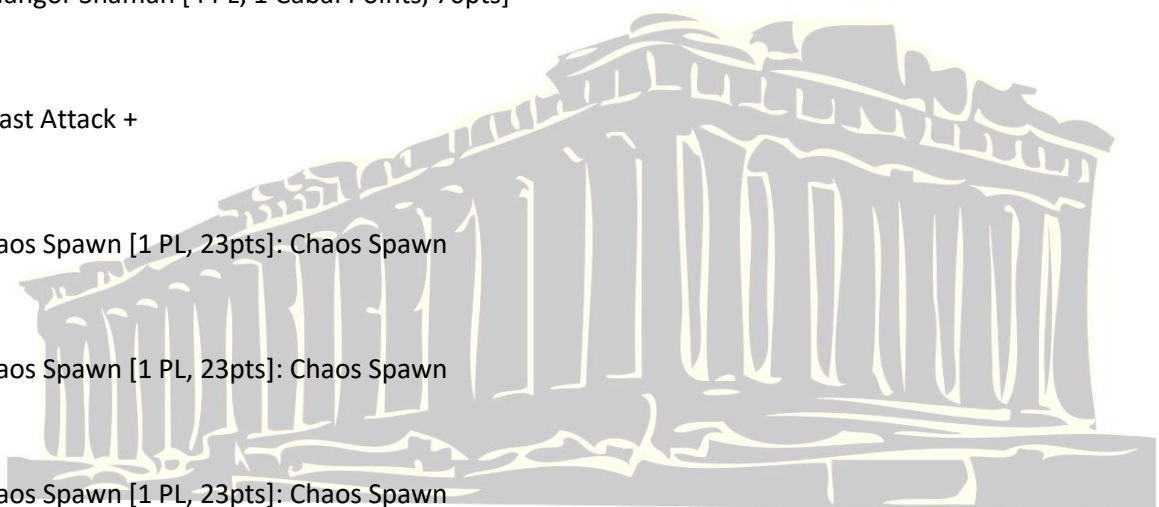
Tzaangor Shaman [4 PL, 1 Cabal Points, 70pts]

+ Fast Attack +

Chaos Spawn [1 PL, 23pts]: Chaos Spawn

Chaos Spawn [1 PL, 23pts]: Chaos Spawn

Chaos Spawn [1 PL, 23pts]: Chaos Spawn



ACROPOLIS OPEN

++ Total: [99 PL, 9CP, 17 Cabal Points, 1,996pts] ++

+++++

Themis Gyzis

++ Patrol Detachment OCP (Aeldari - Craftworlds) [47 PL, 11CP, 835pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)



Craftworld Selection

. Far-Flung Craftworld: Hail of Doom, Masterful Shots

Detachment Command Cost

+ Stratagems +

Stratagem: Seer Council [-1CP]

+ No Force Org Slot +

Seer Council (Unit) [3 PL, 60pts]

. Warlock Skyrunners: 4. Protect/Jinx

. . Warlock Skyrunner: Witchblade

Seer Council (Unit) [3 PL, 40pts]

. Warlocks: 5. Quicken/Restrain, Seer Council (Warlocks Unit)

. . Warlock: Witchblade

. . Warlock: Witchblade

+ HQ +

Farseer [5 PL, 90pts]: 1. Guide, 5. Will of Asuryan, Seer Council (Farseer), Witchblade

Farseer Skyrunner [6 PL, 120pts]: 1. Fateful Divergence, 2. Doom, 5: Mark of the Incomparable Hunter, Warlord, Witchblade

. Kurnous' Bow

+ Troops +

Rangers [4 PL, 65pts]

. 5x Ranger: 5x Ranger Long Rifle, 5x Shuriken Pistol

+ Elites +

Dire Avengers [6 PL, 120pts]

. 9x Dire Avenger: 9x Avenger Shuriken Catapult, 9x Plasma Grenades

. Dire Avenger Exarch: Two Avenger Shuriken Catapults

Dire Avengers [6 PL, 120pts]

. 9x Dire Avenger: 9x Avenger Shuriken Catapult, 9x Plasma Grenades

. Dire Avenger Exarch: Two Avenger Shuriken Catapults

+ Fast Attack +

Vypers [3 PL, 40pts]

. Vyper w/ Scatter Laser

Vypers [3 PL, 40pts]

. Vyper w/ Scatter Laser

+ Dedicated Transport +

Wave Serpent [8 PL, 140pts]: Twin Shuriken Cannon, Twin Shuriken Catapult

++ Outrider Detachment -3CP (Aeldari - Craftworlds) [65 PL, -4CP, 1,161pts] ++

+ Configuration +

Craftworld Selection

. Far-Flung Craftworld: Hail of Doom, Masterful Shots

Detachment Command Cost [-3CP]

+ Stratagems +

Stratagem: Relics of the Shrines [-1CP]

+ HQ +

Baharroth [7 PL, 140pts]

+ Elites +

Dire Avengers [7 PL, 94pts]

. 6x Dire Avenger: 6x Avenger Shuriken Catapult, 6x Plasma Grenades

. Dire Avenger Exarch: Stand Firm, Two Avenger Shuriken Catapults

Howling Banshees [5 PL, 105pts]

. 4x Howling Banshee: 4x Banshee Blade, 4x Shuriken Pistol

. Howling Banshee Exarch: Cronescream (Shrine Relic), Mirrorswords, Piercing Strikes

+ Fast Attack +



ACROPOLIS OPEN

Shining Spears [6 PL, 120pts]

. 2x Shining Spear: 2x Laser Lance, 2x Twin Shuriken Catapult

. Shining Spear Exarch: Heartstrike, Khaine's Lance (Shrine Relic), Paragon Sabre, Shuriken Cannon

Swooping Hawks [8 PL, 180pts]

. 9x Swooping Hawk: 9x Lasblaster

. Swooping Hawk Exarch: Lasblaster

Swooping Hawks [8 PL, 162pts]

. 8x Swooping Hawk: 8x Lasblaster

. Swooping Hawk Exarch: Lasblaster

Windriders [8 PL, 120pts]

. 6x Windrider - Twin Shuriken Catapults: 6x Twin Shuriken Catapult

Windriders [8 PL, 120pts]

. 6x Windrider - Twin Shuriken Catapults: 6x Twin Shuriken Catapult

Windriders [8 PL, 120pts]

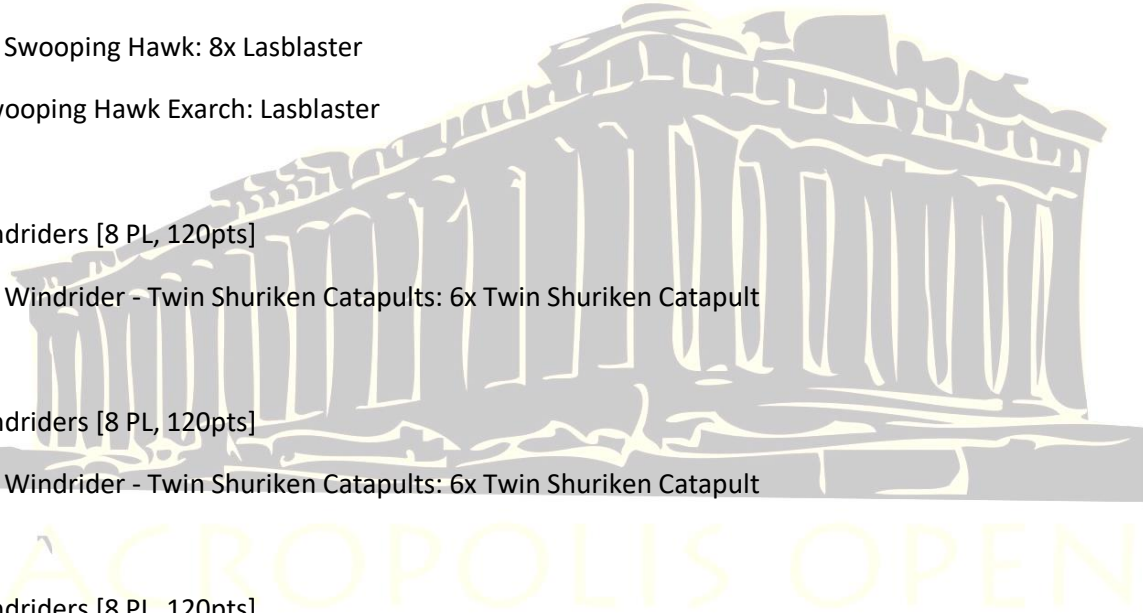
. 6x Windrider - Twin Shuriken Catapults: 6x Twin Shuriken Catapult

++ Total: [112 PL, 7CP, 1,996pts] ++

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Themis Fourfouris

++ Battalion Detachment OCP (Imperium - Adeptus Custodes) [97 PL, 10CP, 1,990pts] ++



+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Detachment Type / Shield Host: Adeptus Custodes, Emperor's Chosen

+ Agents of the Imperium +

Culexus Assassin [5 PL, 100pts]

+ HQ +

Shield-Captain on Dawneagle Jetbike [10 PL, -2CP, 185pts]: 3. Superior Creation, 5. Radiant Mantle, Auric Aquilas, Ceaseless Hunter, Misericordia, Salvo Launcher, Stratagem: The Emperor's Heroes, Stratagem: Victor of the Blood Games

Trajann Valoris [8 PL, 1CP, 160pts]

+ Troops +

Custodian Guard Squad [7 PL, 150pts]

. 3x Custodian w/ Sentinel Blade & Praesidium Shield: 3x Praesidium Shield, 3x Sentinel Blade

Custodian Guard Squad [7 PL, 150pts]

. 3x Custodian w/ Sentinel Blade & Praesidium Shield: 3x Praesidium Shield, 3x Sentinel Blade

Prosecutors [3 PL, 60pts]: Prosecutor Sister Superior

. 4x Prosecutor: 4x Boltgun

Prosecutors [3 PL, 60pts]: Prosecutor Sister Superior

. 4x Prosecutor: 4x Boltgun

+ Elites +

Contemptor-Achillus Dreadnought [9 PL, -1CP, 180pts]: Stratagem: Eternal Penitent, 2x Twin Adrathic Destructor

Contemptor-Achillus Dreadnought [9 PL, 180pts]: 2x Twin Adrathic Destructor

+ Fast Attack +

Vertus Praetors [12 PL, 255pts]

. 3x Praetor w/ Salvo Launcher & Misericordia: 3x Interceptor Lance, 3x Misericordia, 3x Salvo Launcher

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. 3x Praetor w/ Salvo Launcher & Misericordia: 3x Interceptor Lance, 3x Misericordia, 3x Salvo Launcher

Vertus Praetors [12 PL, 255pts]

. 3x Praetor w/ Salvo Launcher & Misericordia: 3x Interceptor Lance, 3x Misericordia, 3x Salvo Launcher

++ Total: [97 PL, 10CP, 1,990pts] ++

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## MILTOS HERESY

+++++

Player : Miltos Georgiadis - captain

Team: Miltos Heresy

Faction Used: Thousand Sons

Army Points: 1998

Reinforcement points: 2

Cabal Points: 17

Number of units/ killpoints: 12

Pre game stratagems: Sorcerous Arcana X1, High Acolytes X1

Starting Command Points: 10

Warlord & trait: Infernal Master, Master Misinformator

Cult of the legion : Cult of duplicity

No prisoners: total wounds 111, 11points

To the last units: Scarab Occult Terminators x10, Scarab Occult Terminators x10, Scarab Occult Terminators x7

Assassination : 10 pts

Abhor the Witch: 15 pts

+++++

++ Battalion Detachment OCP (Chaos - Thousand Sons) [102 PL, 10CP, 17 Cabal Points, 1,998pts] ++

Cults of the Legion: Cult of Duplicity

HQ1: Ahriman 12. Glamour of Tzeentch, 21. Presage, 22. Weaver of Fates, Disc of Tzeentch [9 PL, 3 Cabal Points, 180 pts]

HQ2 : Exalted Sorcerer : 1. Arrogance of Aeons, 11. Tzeentch's Firestorm, 13. Doombolt, Athenaeon Scrolls, High Acolytes, Inferno Bolt Pistol, Prosperine khopesh, Rehati [7 PL, -1CP, 3 Cabal Points, 130pts]

HQ3 : Infernal Master : 23. Temporal Surge, 5. Glimpse of Eternity, 6. Malefic Maelstrom, Master Misinformator, Umbraefic Crystal, Warlord [5 PL, 2 Cabal Points, 90pts]

TR1: Rubric Marines : Icon of Flame

. Aspiring Sorcerer: 32. Pyric Flux, Warpflame pistol

. 4x Rubric Marine w/ warpflamer: 4x Warpflamer [6 PL, 2 Cabal Points, 144pts]

TR2: Rubric Marines : Icon of Flame

. Aspiring Sorcerer: 12. Glamour of Tzeentch, Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno bolt gun [6 PL, 2 Cabal Points, 115pts]

TR3: Rubric Marines : Icon of Flame

. Aspiring Sorcerer: 12. Glamour of Tzeentch, Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno bolt gun [6 PL, 2 Cabal Points, 115pts]

EL1: Scarab Occult Terminators : 2x Hellfyre missile rack

. Scarab Occult Sorcerer: 21. Presage, Inferno combi-bolter

. 7x Terminator: 7x Inferno combi-bolter, 7x Prosperine khopesh

. Terminator w/ Heavy Weapon: Soulreaper cannon

. Terminator w/ Heavy Weapon: Soulreaper cannon [20 PL, 1 Cabal Points, 430pts]

EL2: Scarab Occult Terminators : 2x Hellfyre missile rack

. Scarab Occult Sorcerer: 31. Empyric Guidance, Inferno combi-bolter

. 7x Terminator: 7x Inferno combi-bolter, 7x Prosperine khopesh



- . Terminator w/ Heavy Weapon: Soulreaper cannon
- . Terminator w/ Heavy Weapon: Soulreaper cannon [20 PL, 1 Cabal Points, 430pts]

EL3: Scarab Occult Terminators : Hellfyre missile rack

- . Scarab Occult Sorcerer: 23. Temporal Surge, Inferno combi-bolter
- . 5x Terminator: 5x Inferno combi-bolter, 5x Prosperine khopesh
- . Terminator w/ Heavy Weapon: Soulreaper cannon [20 PL, 1 Cabal Points, 295pts]

FA1: Chaos Spawn [1 PL, 23pts]

FA2: Chaos Spawn [1 PL, 23pts]

FA3: Chaos Spawn [1 PL, 23pts]

END OF ROSTER

+++++

Player: George Babagiannis

Team:Miltos Heresy

Faction used:Grey knights

Army points:2000

Reinforcement points:N/A

Number of units/kill points:9

Pregame stratagems: exemplar of the silvered host,shield of humanity, armoury of titan, shield of humanity.

Starting command points:9

Warlord & trait: brotherhood apothecary, unyielding anvil, radiant exemplar

Brotherhood : Preservers



ACROPOLIS OPEN

No prisoners: total wounds 105, 10pts

To the last:paladin squad,terminator squad, terminator squad

Assassination:13 points

Abhor the witch:15 points

+++++

Battalion Detachment OCP (Imperium - Grey Knights) [110 PL, 9CP, 2,000pts] ++

Brotherhood: Preservers

HQ1: Brotherhood Chaplain : 1: Gate of Infinity, 4. Refrain of Convergence, Foretelling of Locus, Sanctic Shard [8 PL, 140pts]

HQ2: Brotherhood Librarian : 4: Purifying Flame, 4: Vortex of Doom, 6: Psychic Epitome, Artisan Nullifier Matrix, Shield of Humanity. Nemesis Force Sword,Storm Bolter [6 PL, -1CP, 110pts]

HQ3:Kaldor Draigo : 2: Empyric Amplification, 5: Warp Shaping [9 PL, 180pts]

TR1:Brotherhood Terminator Squad:Grey Knight Terminator Justicar,Nemesis Force Sword,9xTerminator,9x Nemesis Force Sword, 9xStorm Bolter[22 PL, 400pts]

TR2:Brotherhood Terminator Squad:Grey Knight Terminator Justicar,Nemesis Force Sword,4xTerminator,4xNemesis Force Sword, 4x Storm Bolter[11 PL, 200pts]

TR3:Brotherhood Terminator Squad :Grey Knight Terminator Justicar,Nemesis Force Sword,4xTerminator:4xNemesis Force Sword, 4xStorm Bolter[11 PL, 200pts]

TR4:Brotherhood Terminator Squad :Grey Knight Terminator Justicar,Nemesis Force Sword,4xTerminator: 4xNemesis Force Sword, 4xStorm Bolter[11 PL, 200pts]

EL1:Brotherhood Apothecary : Sanctuary, Unyielding Anvil, Exemplar of the Silver Host, Radiant Exemplar, Warlord,Nemesis Force Sword[6 PL, -1CP, 100pts]

EL2:Paladin Squad : Armoured Resilience,Etheral Castigation,4xPaladin,4xIncinerator,4xNemesis Force Sword,5xPaladin,5x Nemesis Force Sword, 5x Storm Bolter,Paragon,Nemesis Force Sword[26 PL, 470pts]

END OF ROSTER

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Player: Vangelis Kokkaliaris

Team: Miltos Heresy

Faction used: Death Guard

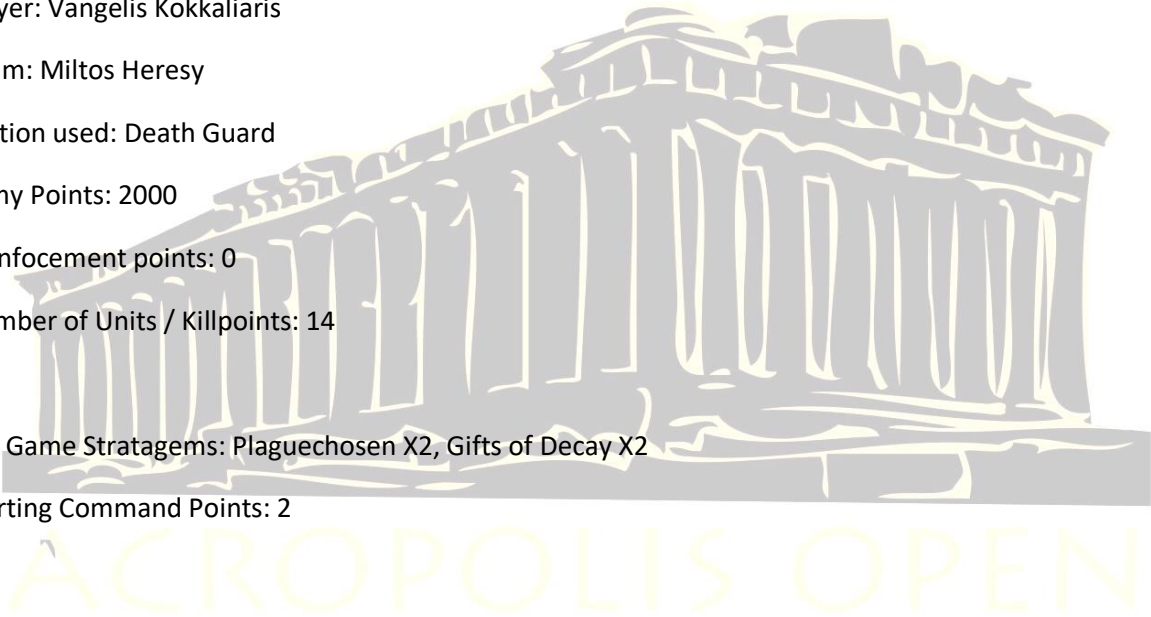
Army Points: 2000

Reinforcement points: 0

Number of Units / Killpoints: 14

Pre Game Stratagems: Plaguechosen X2, Gifts of Decay X2

Starting Command Points: 2



Warlord & Trait: Daemon Prince, Revoltingly Resilient

Army Trait: Plague Company: Mortarion's Anvil

Secondary Objectives Information:

No Prisoners: 8 (total wounds 73)

To the Last Units: Deathshroud Terminators, Myphitic Blight-Haulers, Blightlord Terminators

Bring it Down: 7

Assassination: 13

Abhor the Witch: 3

+++++

++ Vanguard Detachment -3CP (Chaos - Death Guard) [109 PL, 2CP, 2,000pts] ++

NFOS:

Biologus Putrifier: 4. Arch-Contaminator, Plaguechosen [4 PL, 65pts]

Foul Blightspawn: Gloaming Bloat, Plaguechosen, Revolting Stench-vats [5 PL, 90pts]

HQ: Death Guard Daemon Prince: 1. Miasma of Pestilence, 1. Revoltingly Resilient, Hellforged sword, Warlord, Warp Insect Hive [8 PL, 150pts]

TR1: Death Guard Cultists

.Death Guard Cultist Champion: Autogun

.9x Death Guard Cultist w/ Autogun: 9x Autogun [3 PL, 50pts]

TR2: Plague Marines

.Plague Champion: Boltgun, Plague knife

. 4x Plague Marine w/ boltgun: 4x Blight grenades, 4x Boltgun, 4x Krak grenades, 4x Plague knife

.Plague Marine w/ cleaver: Great plague cleaver

.Plague Marine w/ flail: Flail of corruption [12 PL, 167pts]

EL1: Blightlord Terminators

.Blightlord Champion: Bubotic Axe, Champion of Disease, Combi-bolter, Plague Skull of Glothila

.Blightlord Terminator: Flail of corruption

.3x Blightlord Terminator: 3x Bubotic Axe, 3x Combi-bolter [10 PL, -1 CP, 215pts]

EL2: Blightlord Terminators

.Blightlord Champion: Bubotic Axe, Champion of Disease, Combi-bolter

.Blightlord Terminator: Flail of corruption

.3x Blightlord Terminator: 3x Bubotic Axe, 3x Combi-bolter [10 PL, 215pts]

EL3: Deathshroud Terminators

.Deathshroud Champion: 2x Plaguespurt gauntlet

.4x Deathshroud Terminator: 4x Manreaper, 4x Plaguespurt gauntlet [18 PL, 275pts]

EL4: Chaos Contemptor Dreadnought: 2x Twin volkite culverin [8 PL, -1CP, 170pts]

EL5: Chaos Contemptor Dreadnought: 2x Twin volkite culverin [8 PL, -1CP, 170pts]

EL6: Tallyman: Tollkeeper [4 PL, 70pts]

FA1: Chaos Spawn : Chaos Spawn [1 PL, 23pts]

FA2: Myphitic Blight-haulers: 2xMyphitic Blight-hauler [14 PL, 260pts]

DT: Chaos Rhino [4 PL, 80pts]

END OF ROSTER

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Player: Konstantinos Papakostakis

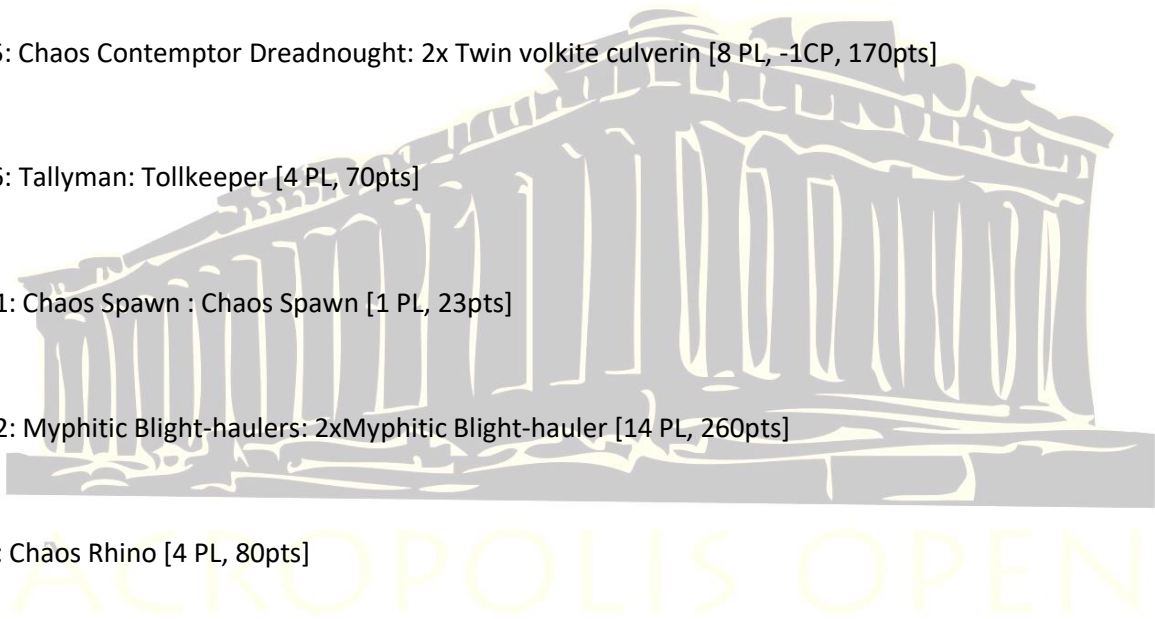
Team: Miltos Heresy

Faction Used: Aeldari

Army Points: 2000

Reinforcement points: N/A

Number of units/ killpoints: 17



Pre game stratagems: Seer Council, Relic of the Shrines

Starting Command Points: 7

Warlord & trait: Farseer Skyrunner, Mark of the Incomparable Hunter

Army Trait: Hail of Doom, Masterful Shots

No prisoners: total wounds 77, 8 points

To the last units: Fire Prism, Fire Prism, Swooping Hawks.

Titan Hunter:0

Bring it Down: 10

Assasination: 10

Abhor the Witch: 8

+++++

== Patrol Detachment OCP (Aeldari - Craftworlds) [62 PL, 10CP, 1,230pts] ==

Craftworld Selection. Far-Flung Craftworld: Hail of Doom, Masterful Shots

Detachment Command Cost [-2CP]

HQ1: Farseer Skyrunner [6 PL, 120pts]: 1. Guide, 2. Doom, Seer Council (Farseer), Witchblade

HQ2: Farseer Skyrunner [6 PL, 120pts]: 1. Fateful Divergence, 5. Focus Will, 5: Mark of the Incomparable Hunter, Warlord, Witchblade. Kurnous' Bow

NFO Seer Council (Unit) [3 PL, 70pts]: Warlock Skyrunners: 4. Protect/Jinx, 2xWarlock Skyrunner

TR1 Rangers [4 PL, 65pts]: 5x Ranger: 5x Ranger Long Rifle, 5x Shuriken Pistol

EL1: Dire Avengers [6 PL, 120pts]. 9x Dire Avenger: 9x Avenger Shuriken Catapult, 9x Plasma Grenades.  
Dire Avenger Exarch: Two Avenger Shuriken Catapults

EL2: Dire Avengers [6 PL, 120pts]. 9x Dire Avenger: 9x Avenger Shuriken Catapult, 9x Plasma Grenades.  
Dire Avenger Exarch: Two Avenger Shuriken Catapults

FA1: Shining Spears [6 PL, 120pts]. 2x Shining Spear: 2x Laser Lance, 2x Twin Shuriken Catapult. Shining Spear Exarch: Heartstrike, Khaine's Lance (Shrine Relic), Paragon Sabre, Shuriken Cannon

FA2: Swooping Hawks [9 PL, 195pts]. 9x Swooping Hawk: 9x Lasblaster. Swooping Hawk Exarch: Lasblaster, Suppressing Fire, The Phoenix Plume (Shrine Relic)

DT1: Wave Serpent [8 PL, 150pts]: Shuriken Cannon, Twin Shuriken Cannon

DT2: Wave Serpent [8 PL, 150pts]: Shuriken Cannon, Twin Shuriken Cannon

== Outrider Detachment -3CP (Aeldari - Craftworlds) [47 PL, -3CP, 770pts] ==

Craftworld Selection. Far-Flung Craftworld: Hail of Doom, Masterful Shots

Detachment Command Cost [-3CP]

HQ3: Baharroth [7 PL, 140pts]

FA3: Vypers [3 PL, 45pts]. Vyper w/ Shuriken Cannon: Shuriken cannon

FA4: Vypers [3 PL, 45pts]. Vyper w/ Shuriken Cannon: Shuriken cannon

FA5: Windriders [8 PL, 100pts]. 5x Windrider - Twin Shuriken Catapults: 5x Twin Shuriken Catapult

FA6: Windriders [8 PL, 100pts]. 5x Windrider - Twin Shuriken Catapults: 5x Twin Shuriken Catapult

HS1: Fire Prism [9 PL, 170pts]: Crystal Targeting Matrix, Twin Shuriken Catapult

HS1: Fire Prism [9 PL, 170pts]: Crystal Targeting Matrix, Twin Shuriken Catapult

END OF ROSTER

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## RAIDERS OF APOCALYPSE

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Player:Christos Vlachos (Captain)

Team:Raiders of Apocalyphe

Factions used:Harlequins

Army Points:2000

Reinforcement points:0

Number of Units / Kill Points:17

Pre Game Stratagems:2xTreasures of the Aeldari, Favoured of the Laughing God

Starting Command Points:9CP

Warlord & Trait:Jester: Favour of Cegorach, Fractal Storm

Army Trait:Blaze of Light Saedath

Secondary Objectives Information

No Prisoners:9 (86 wounds + bonuspoint)

To the Last Units:3x Scyweaver

Titan Hunter:0

Bring it Down:5

Assassination:10 (3 characters & warlord)

Abhor the Witch:6



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== Aeldari - Harlequins – Saedath Light - Battalion Detachment OCP (Aeldari - Harlequins) [99 PL, 2,000pts, 9CP] ++ ==Saedath Characterisation: Blaze of Light

HQ1:Shadowseer : Twilight Pathways, Webway Dance,Shuriken Pistol,Shadow Stone [5 PL, 100pts -1 cp relic]

HQ2:Shadowseer : 1. Twilight Pathways, Shards of Light ,Shuriken Pistol,The Laughing God's Eye [5 PL, 100pts -1cp relic]

TR1: Troupe:9xPlayer,Lead Player ,1x Harlequin's Kiss 1x Harlequin's Embrace, 2x Fusion [9 PL, 150pts]

TR2: Troupe:4xPlayer,Lead Player, 2x Fusion [4 PL, 75pts]

TR3: Troupe:4xPlayer,Lead Player, 2x Fusion [4 PL, 75pts]

TR4: Troupe:4xPlayer,Lead Player, 2x Fusion [4 PL, 75pts]

TR5: Troupe:4xPlayer,Lead Player, 2x Fusion [4 PL, 75pts]

TR6: Troupe:4xPlayer,Lead Player, 2x Fusion [4 PL, 75pts]

EL 1:Death Jester : 1: Favour of Cegorach, 2: Fractal Storm, Rift Ghoul, Stratagem: Favoured of the Laughing God, Warlord, The Suit of Hidden Knives [4 PL, 75pts, -1CP]

FA 1:Skyweavers :.5 x Skyweaver: Shuriken Cannon, Star Bolas [12 PL, 225pts]

FA 2 Skyweavers :.5 x Skyweaver: Shuriken Cannon, Zephyrglaive [12 PL, 250pts]

FA 3 Skyweavers :.5 x Skyweaver: Shuriken Cannon, Zephyrglaive [12 PL, 250pts].

DT 1 : Starweaver [4 PL, 95pts]

DT 2 : Starweaver [4 PL, 95pts]

DT 3 : Starweaver [4 PL, 95pts]

DT 4 : Starweaver [4 PL, 95pts]

DT 5 : Starweaver [4 PL, 95pts]

END OF ROSTER

+++++

Player: Theodosia Grigorakis

Team: Raiders of Apocalypse

Faction used: Chaos Knights

Army points: 2000

Reinforcement point: 0

Kill points: 9

Pregame stratagems: Arch Tyrant, Tyrannical Court, Corrupted Heirlooms 5cp

Starting command points: 7

Warlord & traits: Abominant, Infernal Quest, Warp Haunted Hull

Army trait: Infernal Household, Khorvax

Secondary Objective Information

No prisoners: 0

To The Last: Abominant, Desecrator, War Dog Stalker

Titan Hunter: 9

Bring It Down: 20

Assassination: 10

Abhor The Witch: 5

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==Chaos Knights-Khorvax-Super-heavy detachment 0cp [99pl, 2000pts, cp]==

LoW1:Abominant:Powers:Winds Of The Warp,The Storm Malevolent,Smite,Warlord,Warlord  
Traits:Infernal Quest,Warp Haunted Hull,Arch Tyrant,Relic:Veil Of Medrengard,Favor:Blessing Of The Dark  
Master,[22PL, 460pts,]

LoW2:Desecrator: Laser Destructor, Reaper Chainsword,Warlord Trait:Knight Diabolus,Favor:Cursed Rune  
of Fate, Relic:The Diamonas-[20PL, 435pts]

LoW3:War Dog Executioner:2xWar Dog Executioner, 2xDiabolus Heavy Stubber-[16PL, 310pts]

LoW 4:War Dog Brigand:2xWar Dog Brigand, 2xDiabolus Heavy Stubber-[16PL, 310pts]

LoW5:War Dog Stalker: 3xWar Dog Stalker,

War Dog Stalker,Warlord Trait:Lord Of Dread,Relic:Helm Of Dogs,Favor:Collar Of Infernal Brass, Daemon  
Breath Spear, Reaper Chain Talon, Havoc Multi-Launcher

War Dog Stalker,Favor:Pyrothrone,Powers:Spitesquall,Smite,Daemon breath spear,Reaper Chain Talon  
,Havoc Multi-Launcher

War Dog Stalker:Daemon Breath Spear,Slaughter Claw

[24PL, 485pts]

+++++

ACROPOLIS OPEN

Player Alexander Dallas

Team Raiders of Apocalypse

Factions Used Necrons

Army points 2000

Reinforcement points 0

Number of units 16

Pre game stratagems Hand of the Phaeron x1 , Rarified Nobility x1 , Dynastic Heirlooms x1

Starting Command points 8

Warlord Traits : Catacomb Command Barge - Enduring Will,Technomancer - Implacable Conqueror

Army Traits : Custom Dynasty -Eternal Conqueror , Relentlessly Expansionist

Secondary Objectives

No prisoners 113 pts

To the last Canoptek Wraiths , Catacomb Command Barge , Skorpekh Destroyers

Titan Hunter 0

Bring it down 5

Assassination 9

Abhor the witch 0

+++++

Necrons -Custom Dynasty - Battalion Detachment 104 PL , 8CP

Custom Dynasty Relentlessly Expansionist , Eternal Conquerors

NFOS1 Viral Construct - Canoptek Plasmacyte 1PL 15pts

HQ1 Catacomb Command Barge : Gauss Cannon , Phaeron , Resurrection Orb , Warlord , Warlord Trait (Enduring Will) , Relic : Voltaic Staff , 9PL , 190 pts

HQ2 Chronomancer , Entropic Lance , Relic : Veil of Darkness 5PL , 90 pts

HQ3 Technomancer , Canoptek cloak , Cryptek Arcana ( Hypermaterial Ablator) , Rarefied Nobility , Warlord Trait ( Implacable Conqueror) 6PL ,105 pts

TR1 5 Immortals , 5xGauss Blaster 4PL , 85 pts

TR2 5 Immortals , 5xGauss Blaster 4PL , 85 pts

TR3 5 Immortals , 5xGauss Blaster 4PL , 85 pts

TR4 15 Necron Warriors , 15xGauss Flayer , 12PL , 195 pts

E1 5 Lychguard ,5x(Hyperphase Sword and Dispersion Shield) , 7 PL 140 pts

E2 6 Skorpekh Destroyers , 2x(Hyperphase Reapblade) , 4x(Hyperphase Thresher) 8PL, 180 pts

FA1 5 Canoptek Scarabs 4PL 75pts

FA2 6 Canoptek Wraiths 12 PL , 210 pts

FA3 6 Tomb Blades , 6xParticle Beamer 8 PL , 150 pts

HVY1:Doomsday Ark 8 PL , 160 pts

HVY 2 Lokhust Heavy Destroyer , 1xGauss Destructor 3 PL 55 pts

FLY1 Doom Scythe 9 PL 180 pts

+++++

Player: Giannis Ioannou

Team: Raiders Of Apocalypse

Army points: 2000

Reinforcement points: 0

Number of Units/ Killpoints: 11()

Pre Game Stratagems: Shield of Humanity/ Exemplar of the Silver Host/Armoury of Titan [-1CP]

Starting Command Points: 7

Warlord & trait: Brotherhood Apothecary/ Unyielding Anvil

Army traits: Swordbearers / Prescient Brethren

Secondary Objectives

No Prisoners: 11

To the Last: Paladins / Grand Master in Nemesis Dreadknight / Kaldor Draigo

Titan Hunder: 0

Bring it down: 8

Assasination: 13

Abhor the Witch: 26

+++++

== Patrol Detachment -2CP (Imperium - Grey Knights) [42 PL, 10CP, 895pts]

Brotherhood: Swordbearers==

HQ1: Grand Master in Nemesis Dreadknight: 1: Gate of Infinity, 2: Empyric Amplification, Dreadfist, Dreadknight teleporter, Gatling Psilencer, Heavy Psycannon, Nemesis Greatsword, Warlord Trait: Servant of the Throne, Relic: Sigil of Exigence-[11 PL, 245pts]

HQ2: Kaldor Draigo: 1: Gate of Infinity, 2: Empyric Amplification, 6: Ghostly Bonds-[9 PL, 180pts]

TR1: Strike Squad: 4x Grey Knight, 4x Nemesis Force Sword, 4x Storm Bolter, Grey Knight Justicar, Nemesis Force Sword-[6 PL, 110pts]

HS1: Nemesis Dreadknight: Dreadfist, Gatling Psilencer, Heavy Psycannon, Nemesis Daemon Greathammer-[8 PL, 180pts]

HS2: Nemesis Dreadknight: Dreadfist, Gatling Psilencer, Heavy Psycannon, Nemesis Daemon Greathammer-[8 PL, 180pts]

== Patrol Detachment OCP (Imperium - Grey Knights) [58 PL, -3CP, 1,105pts]

Brotherhood: Prescient Brethren==

HQ1: Brotherhood Librarian: 4: Purifying Flame, 4: Vortex of Doom, 6: Psychic Epitome, Cuirass of Sacrifice, Shield of Humanity, Nemesis Warding Stave-[6 PL, 105pts]

TR1: Strike Squad: 4x Grey Knight, 4x Nemesis Force Halberd, 4x Storm Bolter, Grey Knight Justicar

Nemesis Force Halberd-[6 PL, 110pts]

TR2:Strike Squad:4xGrey Knight,4xNemesis Force Halberd,4xStorm Bolter,Grey Knight Justicar

Nemesis Force Halberd-[6 PL, 110pts]

EL1: Brotherhood Apothecary: 3: Unyielding Anvil, 5: Warp Shaping, Divination,Warlord TraitExemplar of the Silver Host, Warlord,Nemesis Force Sword-[6 PL,100pts]

EL2: Paladin Squad:Armoured Resilience,Ethereal Castigation,5xPaladin,5xNemesis Force Halberd,5xStorm Bolter,4xPaladin,4xPsycannon,4xNemesis Force Halberd,Paragon,Nemesis Daemon Hammer-[26 PL, 500pts]

HS1: Nemesis Dreadknight: Dreadfist, Gatling Psilencer, Heavy Psycannon, Nemesis Daemon Greathammer-[8 PL, 180pts]

END OF ROSTER

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THE NORTHMEN  
+++++

Player1: Greg Kontos - Captain

Team: The Northmen

Factions used: Grey Knights

Army Points: 2000

Reinforcement Points: 0

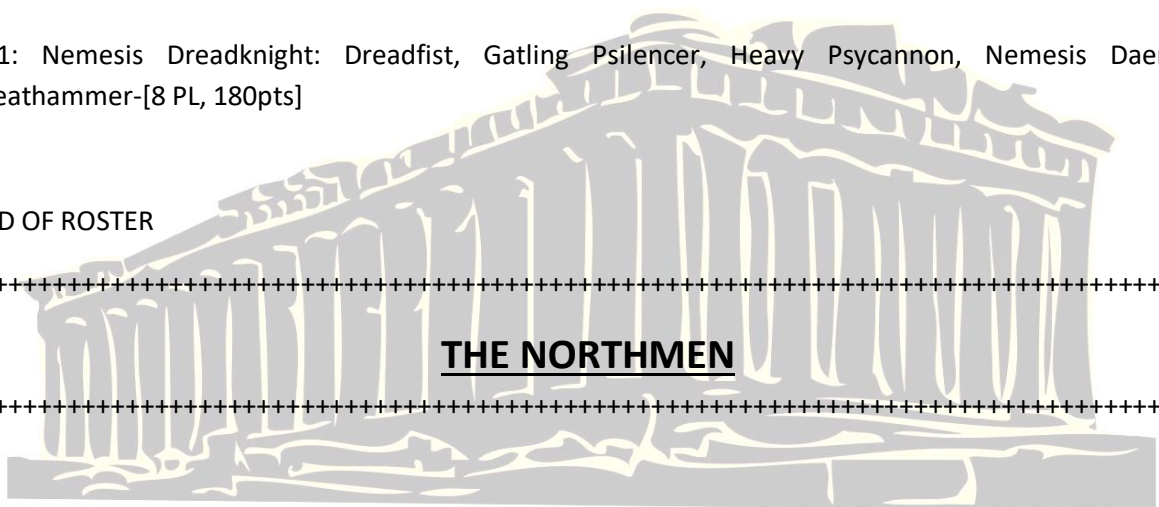
Number of Units / Killpoints: 13

Pre Game Stratagems: Armory of Titan [2CP],

Exemplar of the Silver Host [1CP], Shield of Humanity [1CP]

Starting Command Points: 8 CP

Army Trait: Swordbearers Brotherhood



ACROPOLIS OPEN

Warlord & Trait: GMNDK, Hammer of Righteousness & Unyielding Anvil

Secondary Objectives

No Prisoners: 8 points

Bring it Down: 9 points

Assasination: 10 points

Abhor the Witch: 15+

+++++

++ Battalion Detachment : Grey Knights - Swordbearers [2,000pts] ++

HQ1:Grand Master in Nemesis Dreadknight [245pts, 1CP]: Empyric Amplification, Gate of Infinity | Dreadfist & Nemesis Greatsword, Gatling Psilencer, Heavy Psycannon | Dreadknight teleporter | VotA: Servant of the Throne | Free Relic:Sigil of Exigence | Warlord: Hammer of Righteousness | Exemplar of the Silver Host : Unyielding Anvil

HQ2:Brotherhood Librarian [110pts, 1CP ]: Vortex of Doom, Purifying Flame | N.F.Sword & Storm Bolter | Shield of Humanity : Psychic Epitome | Extra Relic: Cuirass of Sacrifice

HQ3:Brotherhood Techmarine [80pts]: Warp Shaping | Omnisiah Power Axe, Boltgun, Plasma Cutter, Flamer, 2xServo Arms | Extra Relic : Aetheric Conduit

T1:Strike Squad [110pts] Justicar w.Falchions &SB, 4x GKs w.Falchions &SB

T2:Strike Squad [110pts] Justicar w.Halberd &SB, 4x GKs w.Halberd &SB

T3:Strike Squad [110pts] Justicar w.Halberd &SB, 4x GKs w.Halberd &SB

E1: Dreadnought [150pts]: Twin Lascannon, DCW&SB

FA1:Interceptor Squad [130pts]:Justicar w.NFSword &SB, 4xInterceptors w.Swords & SB

FA2:Interceptor Squad [130pts]:Justicar w.NFSword &SB, 4xInterceptors w.Swords &SB



FA3:Interceptor Squad [260pts]:Justicar w.Halberd &SB, 9xInterceptors w.Halberds &SB

HS1:Nemesis Dreadknight [175pts]: 2xDreadfists, H.Incinerator & H.Psycannon | Dreadknight Teleporter

HS2:Nemesis Dreadknight [195pts]: Dreadfist, Greatsword, H.Psilencer & H.Psycannon | Dreadknight Teleporter

HS3:Nemesis Dreadknight [195pts]: Dreadfist, Greatsword, H.Psilencer & H.Psycannon | Dreadknight Teleporter

END OF ROSTER

Player2: Nick Giakoumelos

Team: The Northmen

Factions used: Raven Guard Succesor

Army Points: 2000

Reinforcement Points: 0

Number of Units / Killpoints: 13

Pre Game Stratagems: Relics of the Chapter,Hero of the Chapter

Starting Command Points: 8 CP

Army Trait: Hungry for Battle,Whirlwind of Rage

Warlord & Trait: GMNDK, Hammer of Righteousness & Unyielding Anvil

Secondary Objectives

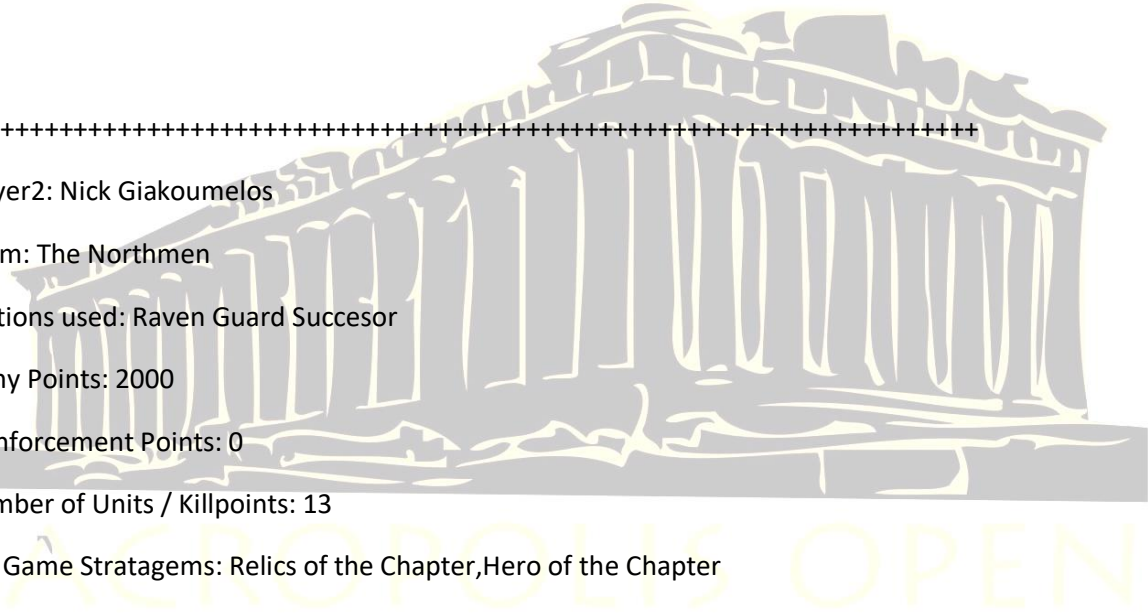
No Prisoners: 9 points

Bring it Down: 4 points

Assasination: 10 points

Abhor the Witch: 0

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++ Battalion Detachment OCP (Imperium - Adeptus Astartes - Raven Guard) [103 PL, 8CP, 2,000pts]

HQ1:Chapter Master [8 PL, -1CP, 180pts]: Chapter Command: Chapter Master, Jump Pack, Master of Ambush, Storm shield, Stratagem: Master of the Trifold Path, The Armour Indomitus, The Imperium's Sword, Thunder hammer, Warlord

HQ2:Primaris Chaplain on Bike [7 PL, -1CP, 150pts]: 3. Exhortation of Rage, 4. Mantra of Strength, Benediction of Fury, Chapter Command: Master of Sanctity, Litany of Hate, Stratagem: Hero of the Chapter, Swift and Deadly

TR1:Incursor Squad [5 PL, 105pts]:4x Incursor,Incursor Sergeant

TR2.Infiltrator Squad [6 PL, 120pts]:4xInfiltrator,Infiltrator Sergeant

TR3.Infiltrator Squad [6 PL, 120pts]:4x Infiltrator,Infiltrator Sergeant

EL1.Aggressive Squad [12 PL, 200pts]:2xFlamestorm Gauntlets,4xAggressor,Aggressor Sergeant

EL2.Bladeguard Veteran Squad [10 PL, 175pts]:4xBladeguard Veteran,Bladeguard Veteran Sergeant

EL3.Primaris Apothecary [5 PL, -1CP, 115pts]: Chapter Command: Chief Apothecary, Selfless Healer, Stratagem: Hero of the Chapter

EL4.Redemptor Dreadnought [9 PL, 190pts]: 2x Fragstorm Grenade Launchers, Macro Plasma Incinerator, Onslaught Gatling Cannon

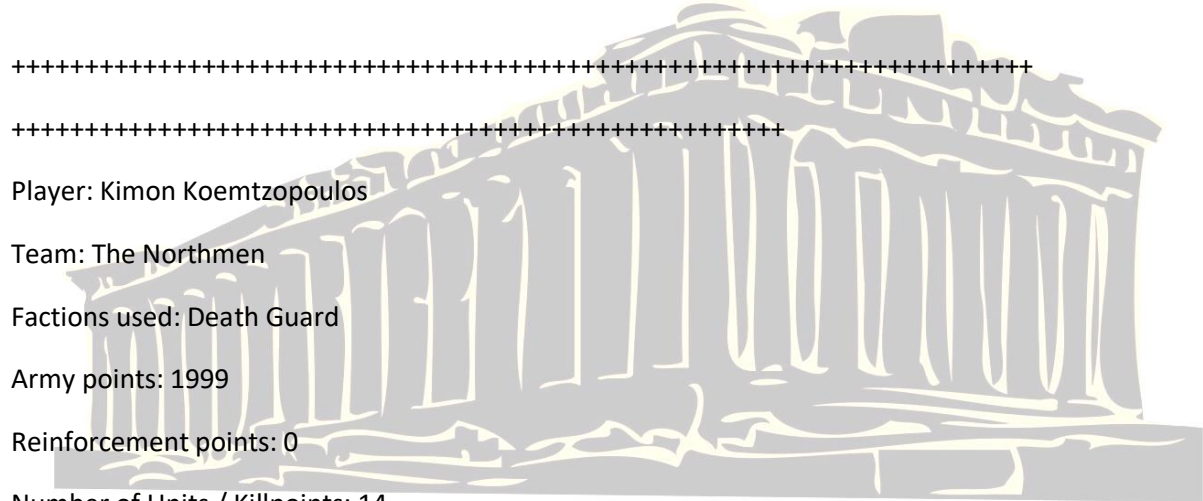
EL5.Redemptor Dreadnought [9 PL, 195pts]: 2x Fragstorm Grenade Launchers, Icarus Rocket Pod, Macro Plasma Incinerator, Onslaught Gatling Cannon

EL6.Vanguard Veteran Squad [14 PL, 240pts]:7xJump Pack,6xVanguard Veteran,3x2Lightning Claw,3xStorm shield,3xThunder hammer,Vanguard Veteran Sergeant,Storm shield, Thunder hammer

HS1:Eliminator Squad [5 PL, 75pts]: Bolt sniper rifle,Eliminator Sergeant,Instigator Bolt Carbine,2xEliminators,2x Bolt pistol

HV2.Eradicator Squad [7 PL, 135pts]: Melta rifle,2xEradicator,Eradicator Sgt

END OF ROSTER



Player: Kimon Koemtzopoulos

Team: The Northmen

Factions used: Death Guard

Army points: 1999

Reinforcement points: 0

Number of Units / Killpoints: 14

Pre Game Stratagems: Relics of Decay (1CP), Plaguechosen (1CP), Champion of Disease (2CP) Starting Command Points: 6 CP

Warlord & Trait: Lord of Contagion, Hulking Physique

Army Trait: Mortarions Anvil

Secondary Objectives

No Prisoners: 103, 12 points

Bring it Down: 4

Assasination: 13

Abhor the Witch: 3

+++++

++ Battalion Detachment : Death Guard – Mortarions Anvil [1999pts] ++

HQ1: Lord of Contagion [120pts]: Hulking Physique, Plaguereaper, Warlord, Warp Insect Hive

HQ2: Malignant Plaguecaster [95pts]: Miasma of Pestilence, Putrescent Vitality

TR1: Death Guard Cultists [50pts]: Death Guard Cultist Champion: Autogun, 9x Death Guard Cultist, 9x Autogun

TR2: Death Guard Cultists [50pts]: Death Guard Cultist Champion: Autogun, 9x Death Guard Cultist, 9x Autogun

TR3: Plague Marines [125pts]: Plague Champion, Boltgun, Daemonic Plagueblade

Plague Marine, boltgun, Plague knife

Plague Marine w/ boltgun, Boltgun, Plague knife, 2nd plague knife

Plague Marine w/ cleaver: Great plague cleaver

Plague Marine w/ flail: Flail of corruption

TR4: Plague Marines [125pts]

Plague Champion: Boltgun, Daemonic plagueblade

Plague Marine w/ boltgun: Blight grenades, Boltgun, Krak grenades, Plague knife

Plague Marine w/ boltgun: Blight grenades, Boltgun, Krak grenades, Plague knife, 2nd plague knife

Plague Marine w/ cleaver: Great plague cleaver

Plague Marine w/ flail: Flail of corruption

T5: Plague Marines [108pts]

Plague Champion: Boltgun, Daemonic plagueblade

3x Plague Marine w/ boltgun: 3x Blight grenades, 3x Boltgun, 3x Krak grenades, 3x Plague knife

Plague Marine w/ axe: Bubotic Axe

EL1: Blightlord Terminators [450pts, 1CP]

Blightlord Champion: Balesword, Combi-melta, Champion of Disease: Plague Skull of Glothila

Blightlord Terminator: Balesword, Combi-melta

4x Blightlord Terminator: Balesword, Combi-bolter

2x Blightlord Terminator: Blight launcher, Balesword

2x Blightlord Terminator: Flail of corruption

EL2: Chaos Contemptor Dreadnought [170pts, 1CP]: 2x Twin volkite culverin

EL3: Chaos Contemptor Dreadnought [170pts, 1CP]: 2x Twin volkite culverin

EL4: Deathshroud Terminators [275pts, 1CP]: Deathshroud Champion, Champion of Disease: Reaper of Glorious Entropy

4x Deathshroud Terminator

EL5: Tallyman [70pts]: Extra relic: Tollkeeper

EL6: Biologus Putrifier [65pts, 1CP]: Plaguechosen: Arch-Contaminator

FA1: Chaos Spawn [23pts]

FA2: Chaos Spawn [23pts]

DT1: Chaos Rhino [80pts]

END OF ROSTER

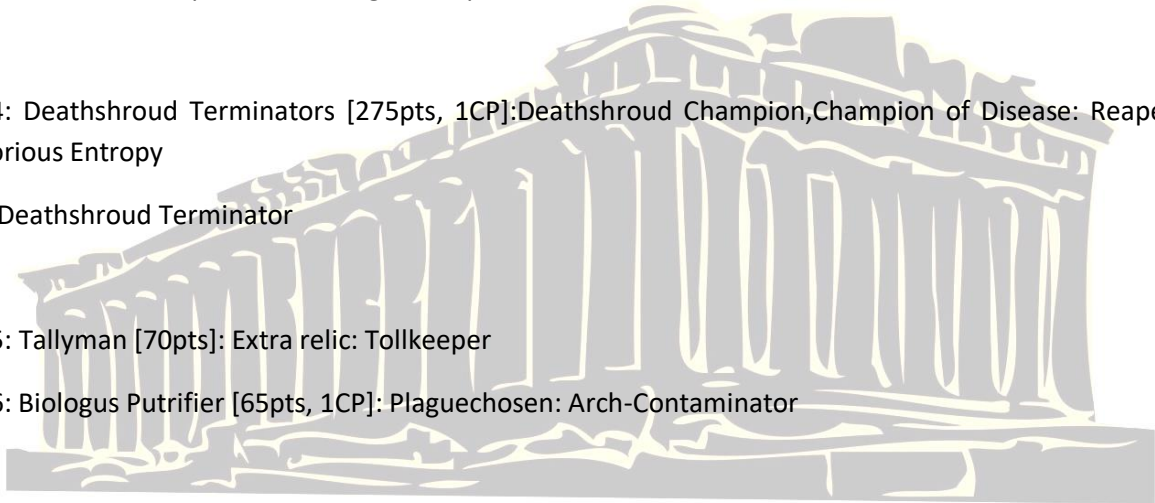
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Player: Christos Skourogiannis

Team: The Northmen

Factions used: Tau

Army points: 1999



ACROPOLIS OPEN

Reinforcement points: 0

Number of Units / Killpoints: 14

Pre Game Stratagems: Emergency Dispensation

Warlord & Trait: Lord of Contagion, Hulking Physique

Army Trait: T'au Sept

Secondary Objectives

No Prisoners: 103, 12 points

Bring it Down: 4

Assasination: 13

Abhor the Witch: 3

+++++

++ Battalion Detachment OCP (T'au Empire) [95 PL, 11CP, 1,663pts] ++

Sept Choice: T'au Sept

HQ1:Aun'Va [4 PL, 80pts]:Sense of Stone,Zephyr's Grace,Wisdom of the Guides,2xEthereal Guard,2xHonour Blade

HQ2: Commander in Crisis Battlesuit [9 PL, 182pts]:Warlord Trait:Precision of the Hunter, Cyclic Ion Blaster, Fusion Blaster, Iridium battlesuit,Relic:Onager Gauntlet, Shield Generator, T'au Flamer,Prototype System:Thermoneutronic Projector, Warlord,Marker Drone,Shield Drone

HQ3:Longstrike [9 PL, 170pts]:Railgun,2xSeeker Missile,2xGun Drones

TR1:Breach Team [5 PL, 85pts]:9xBreach Fire Warrior

T2: Kroot Carnivores [3 PL, 60pts]:10xKroot

T3: Strike Team [4 PL, 80pts]:Fire Warrior Shas'ui,9xFire Warrior

EL1: Crisis Battlesuits [22 PL, 378pts]

. Crisis Shas'ui: Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Plasma Rifle, Shield Generator

- . Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
- . Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
- . Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Shield Generator
- . Crisis Shas'vre: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Sensory Negation Countermeasures, Shield Generator
- . Marker Drone . 4x Shield Drone: 4x Shield Generator

EL2: Stealth Battlesuits [9 PL, 125pts]:2x Marker Drone,3xStealth Shas'ui,3xBurst Cannon,Stealth Shas'vre,Fusion Blaster

FA1: Tactical Drones [2 PL, 40pts]:4xMarker Drone

FA2: Vespид Stingwings [5 PL, 72pts]:5xVespид Stingwing,Vespид Strain Leader

FA3:Vespид Stingwings [5 PL, 72pts]:5xVespид Stingwing,Vespид Strain Leader

HS1: Broadside Battlesuits [6 PL, 112pts]:Broadside Shas'vre,Heavy Rail Rifle, Stabilised Optics, Twin Smart Missile System,Marker Drone,Shield Drone

HS2: Broadside Battlesuits [6 PL, 112pts]:Broadside Shas'vre,Heavy Rail Rifle, Stabilised Optics, Twin Smart Missile System,Marker Drone,Shield Drone

DT1:Devilfish [6 PL, 95pts]:2xGun Drone

++ Super-Heavy Auxiliary Detachment -3CP (T'au Empire) [17 PL, -1CP, 335pts] ++

Sept Choice: T'au Sept

LoW1:Stormsurge [17 PL, 335pts]: Counterfire Defence System, Early Warning Override, Pulse Driver Cannon, Twin Airbursting Fragmentation Projector

END OF ROSTER

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**UNDERDOGS**

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Player1: Socratis Papageorgiou-Captain

Team: Underdogs

Factions used: Tau Empire

Army Points: 1999

Reinforcement Points: 0

Number of Units / Killpoints: 12

Pre Game Stratagems: Promising Pupil

Starting Command Points: 9

Warlord & Trait: Warlord:Commander in Coldstar Battlesuit - Exemplar of the Mont'ka, Commander in Crisis Battlesuit - Precision of the Hunter

Army Trait: Farsight Enclaves - Devastating CounterStrike

Secondary Objectives

No Prisoners: 136wounds, 13points

To the Last Units: 2xBroadside Battlesuits, Crisis Battlesuits

Titan Hunter: 0

Bring it Down: 4

Assasination: 7

Abhor the Witch: 0

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== Tau Empire -- Farsight Enclaves-- Patrol Detachment = -2CP, [55 PL, 932 pts] ==

Sept Tenet: Devastating CounterStrike



HQ1:Commander in Crisis Battlesuit: Master of the Killing Blow, Fusion Blaster, Fusion Blaster, Iridium battlesuit, Plasma Rifle, Shield Generator, Stratagem: Promising Pupil, Relic: Onager Gauntlet [7 PL, -1CP, 155pts]

TR1:Breacher Team,9x Breacher Fire Warrior,1x Breacher Fire Warrior Shas'ui: 10x Pulse Blaster, 10x Pulse Pistol [5 PL, 85pts]

EL1:Stealth Battlesuits-2x Gun Drone: 4x Pulse Carbine,3x Stealth Shas'ui w/ Burst Cannon: 3x Burst Cannon, Stealth Shas'vre: Burst Cannon [9 PL, 116pts]

FA1:Vespid Stingwings, 5x Vespid Stingwing: 5x Neutron Blaster, 5x Stingwing Claws, Vespid Strain Leader[5 PL, 72pts]

HS1:Broadside Battlesuits, 3x Broadside Shas'vre: Advanced Targeting System, Heavy Rail Rifle, Twin Smart Missile System,2x Marker Drone,2x Shield Drone: 2x Shield Generator[17 PL, 314pts]

DT1: Devilfish, 2x Gun Drones, 2x Gun Drone: 4x Pulse Carbine [6 PL, 95pts]

DT2: Devilfish, 2x Gun Drones, 2x Gun Drone: 4x Pulse Carbine [6 PL, 95pts]

ACROPOLIS OPEN

== Tau Empire -- Farsight Enclaves-- Patrol Detachment = -0CP, [68 PL, 1067 pts] ==

Sept Tenet: Devastating CounterStrike

HQ1: Commander in Coldstar Battlesuit: Exemplar of the Mont'ka, Fusion Blaster, Plasma Rifle, Shield Generator, T'au Flamer, Warlord [8 PL, 160pts]

TR1:Breacher Team, 9x Breacher Fire Warrior,1x Breacher Fire Warrior Shas'ui: 10x Pulse Blaster, 10x Pulse Pistol [5 PL, 85pts]

EL1:Crisis Battlesuits: Crisis Shas'vre: Plasma Rifle, Shield Generator, T'au Flamer, T'au Flamer, 3x Crisis Shas'ui: Plasma Rifle, Shield Generator, T'au Flamer, T'au Flamer, 2x Shield Drone: 2x Shield Generator [19 PL, 244pts]

EL2:Crisis Battlesuits: Crisis Shas'vre: Fusion Blaster, Fusion Blaster, Plasma Rifle, Shield Generator, 3x Crisis Shas'ui: Fusion Blaster, Fusion Blaster, Plasma Rifle, Shield Generator, 2x Shield Drone: 2x Shield Generator[19 PL, 284pts]

HS1:Broadside Battlesuits, 3x Broadside Shas'vre: Advanced Targeting System, Heavy Rail Rifle, Twin Smart Missile System,2x Marker Drone,2x Shield Drone: 2x Shield Generator[17 PL, 314pts]

End of Roster

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Player2: George Durieux

Team: Underdogs

Factions used: Adeptus Astartes

Army Points: 2000

Reinforcement Points: 0

Number of Units / Killpoints: 8

Pre Game Stratagems:-

Starting Command Points: 11

Warlord & Trait: Azrael : Brilliant Strategist, Warlord

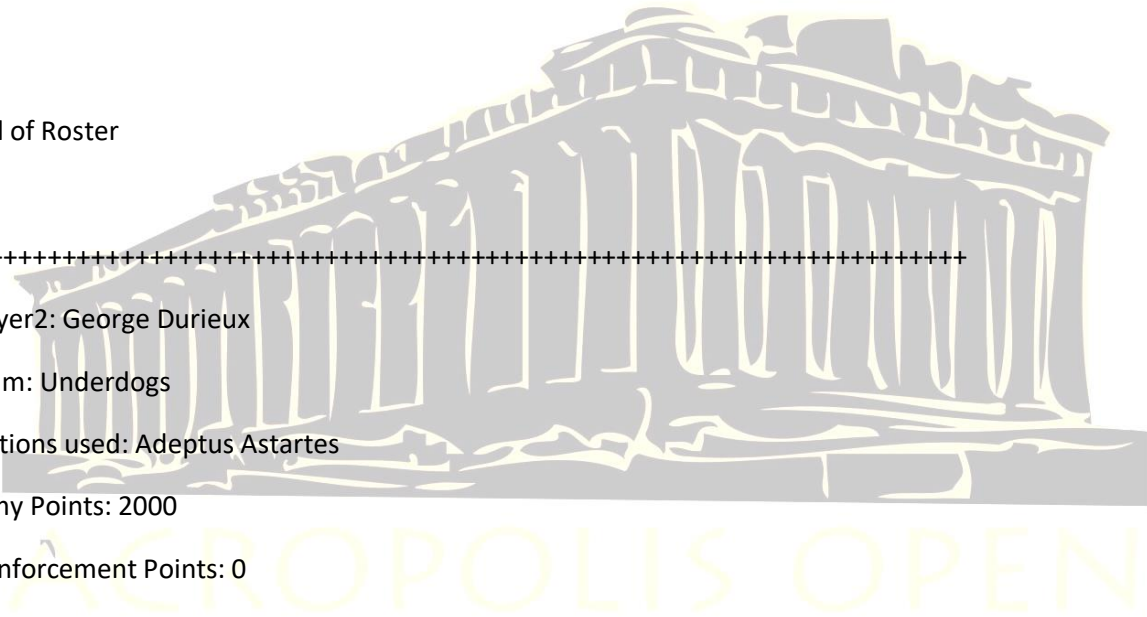
Army Trait: Dark Angels

Secondary Objectives

No Prisoners: 114 wounds, 11 points

To the Last Units: 3x Deathwing Terminator Squad

Titan Hunter: 0



Bring it Down: 1

Assasination: 10

Abhor the Witch: 0

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== Adeptus Astartes -- Dark Angels -- Vanguard Detachment = -3CP, [68 PL, 14CP, 1,465pts] ==

HQ1:Azrael : Brilliant Strategist, Warlord[9 PL, 2CP, 170pts]

EL1:Deathwing Terminator Squad : Watcher in the Dark, Deathwing Sergeant-Storm Bolter & Power Sword, 2x Deathwing Terminator-Cyclone Missile Launcher, Storm Bolter, Power Fist: Cyclone missile launcher, Power fist, 2x Deathwing Terminator-Storm Bolter & Power Fist: Power fist, 5x Deathwing Terminator: Lightning Claw (Pair)[18 PL, 405pts]

EL2:Deathwing Terminator Squad : Watcher in the Dark, Deathwing Sergeant-Storm Bolter & Power Sword, 2x Deathwing Terminator-Cyclone Missile Launcher, Storm Bolter, Power Fist: Cyclone missile launcher, Power fist, Deathwing Terminator-Storm Bolter & Power Fist: Power fist, 6x Deathwing Terminator: Lightning Claw (Pair)[18 PL, 395pts]

EL3:Deathwing Terminator Squad : Watcher in the Dark, Deathwing Sergeant-Storm Bolter & Power Sword, 2x Deathwing Terminator-Cyclone Missile Launcher, Storm Bolter, Power Fist: Cyclone missile launcher, Power fist, Deathwing Terminator-Storm Bolter & Power Fist: Power fist, 6x Deathwing Terminator: Lightning Claw (Pair)[18 PL, 395pts]

EL4:Ravenwing Apothecary - Black Knight Bike: Plasma Talon, [5 PL, 100pts]

== Adeptus Astartes -- Dark Angels -- Outrider Detachment = -3CP, [21 PL, -3CP, 535pts] ==

HQ1: Ravenwing Talonmaster: Arbiter's Gaze [9 PL, 175pts]

FA1: Attack Bike Squad: 3x Attack Bike: Multi-melta [6 PL, 180pts]

FA2: Attack Bike Squad: 3x Attack Bike: Multi-melta [6 PL, 180pts]

End of Roster

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Player: Papapetros Marios

Team:Underdogs

Factions used: Aeldari

Army Points: 1996

Number of Units / Killpoints: 17

Pre Game Stratagems: Relics of the Shrines, 1xTreasures of the Aeldari

Starting Command Points: 7

Warlord & Trait: Farseer Skyrunner, Mark of the Incomparable Hunter

Army Trait: Hail of Doom, Children of Prophecy

Secondary Objectives

No Prisoners: 98 wounds

To the Last Units:1xSwooping Hawks,3xSupportWeapons,8xWindriders

Titan Hunter: 0

Bring it Down: 3

Assasination: 15

Abhor the Witch: 14

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== Aeldari " Far Flung Craftworld " Patrol Detachment = OCP, [57 PL, 1,136pts] ==

Craftworld Attritubes: Hail of Doom, Children of Prophecy

HQ1:Farseer: 1. Fateful Divergence, 5. Focus Will, Shuriken Pistol, Smite, Witchblade [6 PL,90 pts]

HQ2:Farseer Skyrunner:Powers:1. Guide, 5. Will of Asuryan, 5: Mark of the Incomparable Hunter, Shuriken Pistol, Smite, Twin Shuriken Catapult, Warlord, Witchblade

. Kurnous' Bow: Treasures of the Aeldari Relic [6 PL, 120pts]

TR1:Rangers:5xRanger,Wireweave Net,-[4 PL, 70pts]

EL1:Dire Avengers:8xDire Avenger,Dire Avenger Exarch,Two Avenger Shuriken Catapults,Exarch Power:Stand Firm-[7 PL, 118pts]

EL2:Dire Avengers:8xDire Avenger,Dire Avenger Exarch,Two Avenger Shuriken Catapults-[7 PL, 108pts]

EL3:Warlock Skyrunners [5 PL, 105pts]: 4. Protect/Jinx, 5. Quicken/Restrain, Smite

FA1:Swooping Hawks:9xSwooping Hawk,Swooping Hawk Exarch, Exarch Power: Winged Evasion, Relic:The Phoenix Plume-[8 PL, 195pts]

FA2:Shroud Runners [5 PL, 105pts] 3x Shroud Runner

HS1:Support Weapons [9 PL, 195pts]: 3x Support Weapon w/ D-Cannon

== Aeldari " Far Flung Craftworld " Outrider Detachment = -3CP, [45 PL,860 pts] ==

Craftworld Attributes: Hail of Doom, Children of Prophecy

NFOS1:Warlock Skyrunner [3 PL, 60pts]: 1. Conceal/Reveal, Smite Sunstorm: Treasures of the Aeldari Relic

HQ3:Farseer Skyrunner:2. Doom, 4. Executioner, Shuriken Pistol, Smite, Twin Shuriken Catapult, Witchblade [6 PL, 120pts]

HQ4:Baharroth [7 PL, 140pts]

EL3:Howling Banshees:4xHowling Banshee,Howling Banshee Exarch,Mirrorswords,Exarch Power:Piercing Strikes,Relic:Cronescream-[5 PL, 105pts]

EL4:Striking Scorpions [5 PL, 105pts] 4x Striking Scorpion, Striking Scorpion Exarch: Biting Blade, Exarch Power: Crushing Blows

FA3:Windriders:8xWindrider,8xShuriken Cannon-[12 PL, 240pts]

FA4:Windriders:3xWindrider,3xTwin Shuriken Catapult-[4 PL, 60pts]

FA5:Windriders:3xWindrider,3xTwin Shuriken Catapult-[4 PL, 60pts]

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Player4 : Prokopiou Haris

Team: Underdogs

Faction : GSC

Army Points : 2000

Units/Killpoints : 14

Starting CP : 12

Warlord : Patriarch

CULT : Twisted Helix

CULT CREED : Experimental Subjects

Detachments : 1/Batallion

\*Pts for Secondaries-->

No Prisoners : 109 wounds , 10+2(max)pts

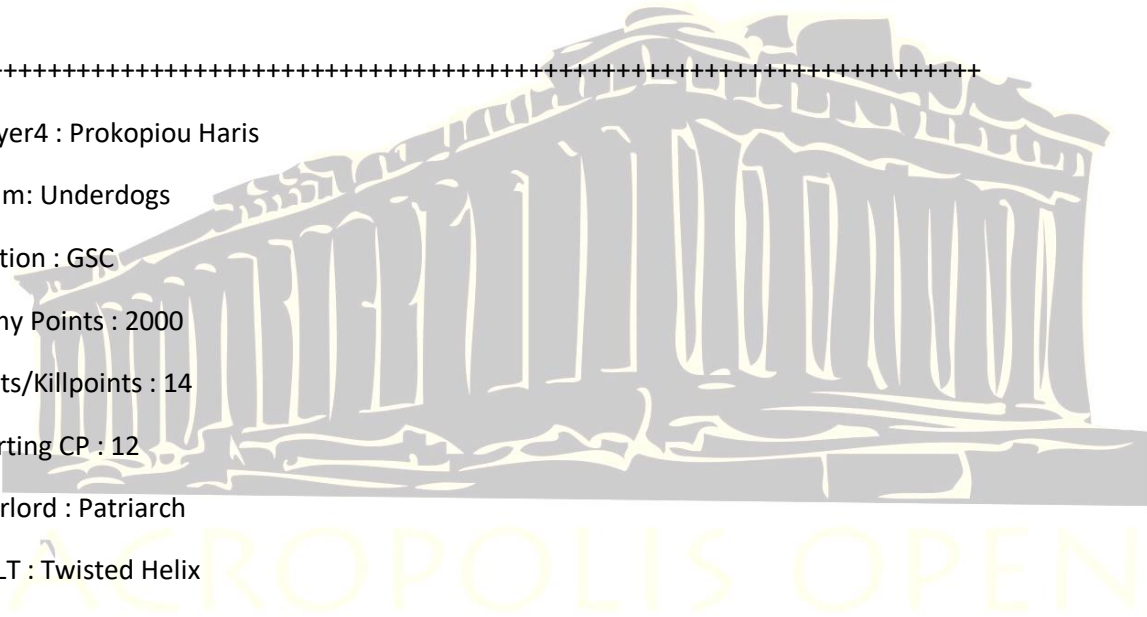
To The Last Units : Aberrants,Ridgerunners,Neophytes

Bring It Down : 9

Assasination : 10

Abhor The Witch : 3

Titan Hunter : 0



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\* GSC - Twisted Helix , Batallion Detach. \*

NFOS1 : Goliath Truck{5PL-90pts}

HQ1 : Patriarch(Psychic:Smite,Mutagenic Deviation,Psychic Stimulus,Might from Beyond/WLT:Bio-Alchemist/

Relic:Elixir of the Prime Specimen-->Enhanced Aggression+Enhanced Resilience/){7PL-140pts}

HQ2 : Primus{4PL-80pts}

TR1 : 5\*Acolytes(HandFlamer on Leader){3PL-48pts}

TR2 : 5\*Acolytes(HandFlamer on Leader){3PL-48pts}

TR3 : 20\*Neophytes(autoguns,Cult Icon,4\*Seismic Cannons,Enhanced Resilience\*){8PL-200pts}

EL1 : Biophagus(Alc.Familiar,Alchemist Supreme\*){3PL-65pts}

EL2 : 10\*Purestrain(They Came from Below){8PL-150pts}

EL3 : 15\*Metamorphs(A Trap Sprung){12PL-195pts}

EL4 : 10\*Aberrants(Our Time is Nigh){16PL-315pts}

FA1 : 3\*Ridgerunners(From Every Angle,Heavy Mining Laser,Flare Launcher){13PL-250pts}

FA2 : Atalan Jackals:8+2(max un.size)Atalans(Atalan Power Weapon-all,DemoCharge on Leader,2\*Atalan Incinerator on Wolfquads){9PL-199pts}

HS1 : Rockgrinder(Heavy Seismic Cannon){6PL-110pts}

HS2 : Rockgrinder(Heavy Seismic Cannon){6PL-110pts}

END OF ROSTER